

Notes for PX436, General Relativity

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Foreword:

These notes mostly show the essentials of the lectures, i.e. what I write on the board. The exception to the rule is when I write *pieces of text like this* (outside of the examples). These represent information that I may have said but not written during lectures. I use them when I think it would help you follow the notes.

The notes are very terse, and brief to the point of grammatical inaccuracy. This is because they are notes and are not intended to replace books. I make them available in case you had to miss a lecture or find it difficult to make notes during lectures, but if you rely on these notes only and do not read books, you will struggle.

You should aim to become familiar/happy with all the numbered equations. Ones marked with boxes like this:

$$ds^2 = g_{ij}dx^i dx^j$$

represent ones that could come up in an exam, where you may be asked to explain or derive it, as appropriate.

Lecture 1

Introduction to GR

Objectives:

- *Presentation of some of the background to GR*

Reading: *Rindler chapter 1, Weinberg chapter 1, Foster & Nightingale introduction.*

1.1 Introduction

Newtonian gravity is clearly inconsistent with Special Relativity (SR). Consider Poisson's equation for the gravitational potential ϕ

$$\nabla^2 \phi = 4\pi G \rho,$$

ρ = density. No time component \implies gravity instantaneous, and ρ not a Lorentz-invariant.

1.2 What makes gravity special?

Same problems apply to $\nabla^2 \phi = -\rho/\epsilon_0$ from electrostatics, but full Maxwell's equations are Lorentz-invariant.

Something odd about gravity. Consider:

$$\mathbf{F} = m_I \mathbf{a},$$

for the force acting on a mass accelerating at rate \mathbf{a} and

$$\mathbf{F} = m_G \mathbf{g},$$

for the force acting on the same mass in a gravitational field \mathbf{g} .

Why is $m_I = m_G$? In Newton's theory this is a remarkable coincidence.

Why we talk about “acceleration due to gravity”

1.2.1 How remarkable?

Galileo, Newton: m_I/m_G varies by < 1 part in 10^3 (pendulum experiments)

Eötvös (1889): m_I/m_G varies by < 1 part in 10^9

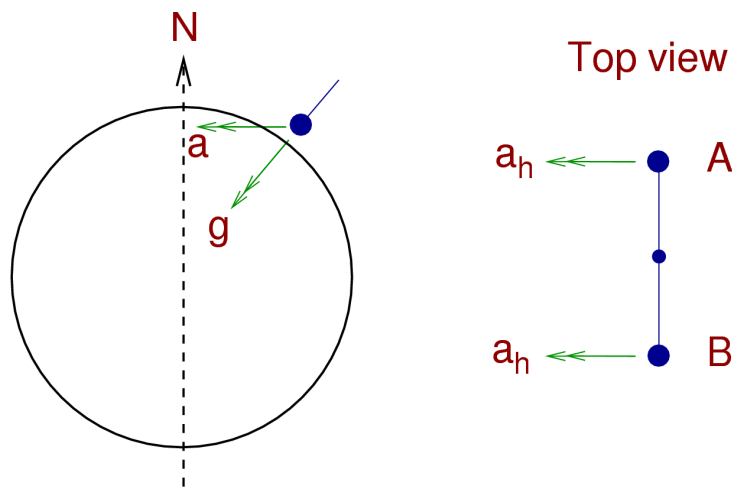


Figure: Eötvös's experiment. Two masses A and B are in balance on a beam suspended by a torsion fibre. If they have a different ratio of inertial and gravitational mass, the horizontal component of centripetal acceleration due to Earth's rotation will cause a torque. None could be measured.

If two masses gravitationally balance, but m_I/m_G differs, there will be a torque on the fibre due to the centripetal acceleration from Earth's rotation.

Dicke et al (1960s): m_I/m_G varies by < 1 part in 10^{12}

1.3 Inertial frames

Definition: in the absence of forces, particles move with constant velocity in inertial frames (straight at constant speed).

In EM neutral particles can be used to spot an inertial frame. There are no “neutral” particles in gravity. Are there inertial frames in a gravitational field even in thought experiments?

What defines “inertial frames” (as important in Special Relativity as in Newtonian gravity)?

Newton: water in a bucket at the North Pole has a curved surface because it rotates relative to the “fixed stars” – Earth not an inertial frame.

Ernst Mach (1893): what if there were no “fixed stars”? Thought that Earth would define its own “inertial frame” – “Mach’s Principle” – water surface would be flat. Real physical consequences. e.g. expect acceleration in direction of rotation near massive rotating object. No quantitative content however.

Does the weather on Earth require the rest of the Universe?

1.4 Principle of Equivalence

Einstein “explained” $m_I = m_G$ it with his principle of equivalence:

The physics in a freely-falling small laboratory is that of special relativity (SR).

Has real physical content:

e.g. light moves in a straight line at $v = c$ in a freely-falling laboratory. It is a “locally inertial” frame and gravity disappears, almost.

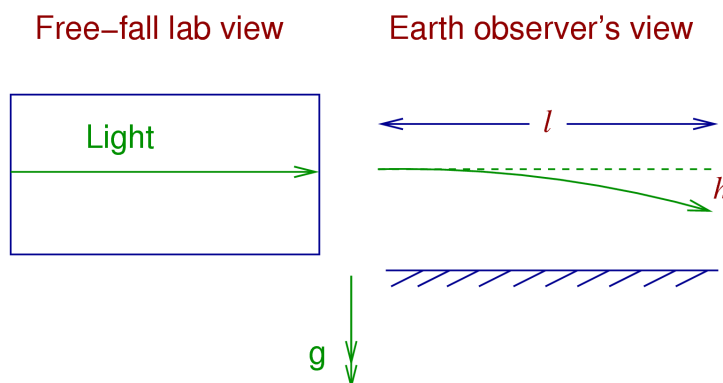


Figure: Light sent across a freely-falling laboratory on the right appears straight, but must appear to bend according to an Earth-based observer since the laboratory accelerates downwards as the light travels across it.

The light takes time

$$t = \frac{l}{c}$$

to cross the lab. Therefore

$$h = \frac{1}{2}gt^2 = \frac{gl^2}{2c^2}.$$

e.g. $l = 1$ km then $h = 0.055$ nm on Earth, ~ 10 m on a neutron star.

Laboratory must be “small” because gravity is not constant. e.g. No single inertial frame can apply to whole Earth.

Gravitational time dilation:

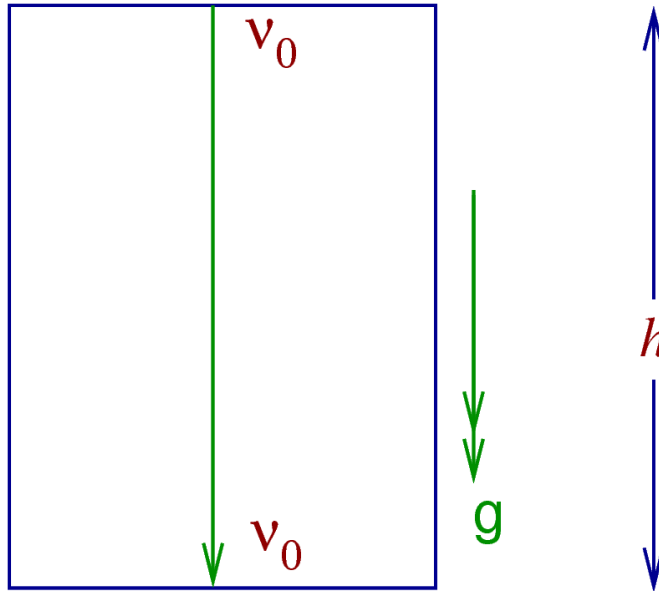


Figure: Light sent downwards in a freely-falling laboratory will be unchanged in frequency, but an Earth-based observer will see a higher frequency at the bottom since the lab is moving downwards by the time the light reaches the floor.

Assume lab is dropped at same time as light leaves ceiling. Light takes time

$$t \approx \frac{h}{c}$$

to reach floor, by which time lab is moving down at speed

$$v = \frac{gh}{c}.$$

Frequency unchanged in lab, so according to Earth observer, the frequency at the floor

$$\nu_1 \approx \nu_0 \left(1 + \frac{v}{c}\right) = \nu_0 \left(1 + \frac{gh}{c^2}\right) = \nu_0 \left(1 + \frac{\phi}{c^2}\right).$$

Clocks at ceiling run fast by factor $1 + \phi/c^2$ cf floor. [read up on Pound & Rebka experiment].

Lecture 2

Special Relativity – I.

Objectives:

- To recap some basic aspects of SR
- To introduce important notation.

Reading: Schutz chapter 1; Rindler chapter 2; Hobson chapter 1.

2.1 Introduction

The equivalence principle makes Special Relativity (SR) the starting point for GR. Familiar SR equations define much of the notation used in GR.

A defining feature of SR are the Lorentz transformations (LTs), from frame S to S' moving at v in the +ve x -direction:

$$t' = \gamma \left(t - \frac{vx}{c^2} \right), \quad (2.1)$$

$$x' = \gamma(x - vt), \quad (2.2)$$

$$y' = y, \quad (2.3)$$

$$z' = z, \quad (2.4)$$

where the Lorentz factor

$$\gamma = \left(1 - \frac{v^2}{c^2} \right)^{-1/2}. \quad (2.5)$$

Defining $x^0 = ct$, $x^1 = x$, $x^2 = y$ and $x^3 = z$, these can be re-written more

symmetrically as

$$x^{0'} = \gamma (x^0 - \beta x^1), \quad (2.6)$$

$$x^{1'} = \gamma (x^1 - \beta x^0), \quad (2.7)$$

$$x^{2'} = x^2, \quad (2.8)$$

$$x^{3'} = x^3, \quad (2.9)$$

where $\beta = v/c$, so $\gamma = (1 - \beta^2)^{-1/2}$.

NB. The indices here are written as superscripts; do not confuse with exponents! The dashes for the new frame are applied to the indices following Schutz.

More succinctly we have

$$x^{\alpha'} = \sum_{\beta=0}^{\beta=3} \Lambda^{\alpha'}_{\beta} x^{\beta},$$

for $\alpha' = 0, 1, 2$ or 3 , where the coefficients $\Lambda^{\alpha'}_{\beta}$ represent the LT taking us from frame S to S' . Can write as a matrix:

$$\Lambda^{\alpha'}_{\beta} = \begin{pmatrix} \gamma & -\gamma\beta & 0 & 0 \\ -\gamma\beta & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}, \quad (2.10)$$

with α' the row index and β the column index. Better still, using Einstein's summation convention write simply:

$$x^{\alpha'} = \Lambda^{\alpha'}_{\beta} x^{\beta}. \quad (2.11)$$

NB. The summation convention here is special: summation implied only when the repeated index appears once up, once down. The LT coefficients $\Lambda^{\alpha'}_{\beta}$ have been carefully written with a subscript to allow this. This helps keep track of indices by making some expressions, e.g. $\Lambda^{\alpha'}_{\beta} x^{\alpha'}$, invalid.

LT from S' to S is easily seen to be

$$x^{\alpha} = \Lambda^{\alpha}_{\beta'} x^{\beta'}, \quad (2.12)$$

where

$$\Lambda^{\alpha}_{\beta'} = \begin{pmatrix} \gamma & \gamma\beta & 0 & 0 \\ \gamma\beta & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}. \quad (2.13)$$

It is easily shown that

Prove this.

$$\begin{pmatrix} \gamma & \gamma\beta & 0 & 0 \\ \gamma\beta & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \gamma & -\gamma\beta & 0 & 0 \\ -\gamma\beta & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}.$$

Defining the Kronecker delta $\delta_{\beta}^{\alpha} = 1$ if $\alpha = \beta$, $= 0$ otherwise, this equation can be written:

$$\Lambda^{\alpha}_{\gamma'} \Lambda^{\gamma'}_{\beta} = \delta_{\beta}^{\alpha}. \quad (2.14)$$

Guarantees that after LTs from S to S' then back to S we get x^{α} again since

$$\Lambda^{\alpha}_{\gamma'} \Lambda^{\gamma'}_{\beta} x^{\beta} = \delta_{\beta}^{\alpha} x^{\beta} = x^{\alpha}.$$

Prove each step of this equation.

Note the use of dummy index γ' to avoid a clash with α or β .

2.2 Nature of LTs

In SR the coefficients of the LT are constant and thus

$$x^{\alpha'} = \Lambda^{\alpha'}_{\beta} x^{\beta},$$

is a linear transform, mathematically very similar to spatial rotations such as

$$\begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} c & s \\ -s & c \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix},$$

where $c = \cos \theta$, $s = \sin \theta$, $c^2 + s^2 = 1$. A defining feature of rotations is that lengths are preserved, i.e.

$$l^2 = (x')^2 + (y')^2 = x^2 + y^2.$$

What general linear transform

$$\begin{aligned} x' &= \alpha x + \beta y, \\ y' &= \gamma x + \delta y, \end{aligned}$$

where α , β , γ and δ are constants, preserves lengths?

Since

$$(x')^2 + (y')^2 = (\alpha^2 + \gamma^2) x^2 + 2(\alpha\beta + \gamma\delta) xy + (\beta^2 + \delta^2) y^2,$$

then

$$\begin{aligned}\alpha^2 + \gamma^2 &= 1, \\ \alpha\beta + \gamma\delta &= 0, \\ \beta^2 + \delta^2 &= 1.\end{aligned}$$

These are satisfied by $\gamma = -\beta$ and $\delta = \alpha$, so

$$\begin{aligned}x' &= \alpha x + \beta y, \\ y' &= -\beta x + \alpha y,\end{aligned}$$

with $\alpha^2 + \beta^2 = 1$.

Thus the requirement to preserve length defines the linear transform representing rotations.

The “interval”

$$s^2 = (ct)^2 - x^2 - y^2 - z^2,$$

plays the same role in SR.

Lecture 3

Special Relativity – II.

Objectives:

- *Four vectors*

Reading: Schutz chapter 2, Rindler chapter 5, Hobson chapter 5

3.1 The interval of SR

To cope with shifts of origin, restrict to the interval between two events

$$\Delta s^2 = (ct_2 - ct_1)^2 - (x_2 - x_1)^2 - (y_2 - y_1)^2 - (z_2 - z_1)^2,$$

or

$$\Delta s^2 = c^2 \Delta t^2 - \Delta x^2 - \Delta y^2 - \Delta z^2,$$

or finally with infinitesimals:

$$\boxed{ds^2 = c^2 dt^2 - dx^2 - dy^2 - dz^2.} \quad (3.1)$$

ds^2 is the same in all inertial frames. It is a Lorentz scalar. Writing

$$ds^2 = c^2 d\tau^2,$$

defines the proper time τ , which is the same as the coordinate time t when $dx = dy = dz = 0$. i.e. proper time is the time measured on a clock travelling with an object.

Introducing $x^0 = ct$ etc again, we can write

$$\boxed{ds^2 = c^2 d\tau^2 = \eta_{\alpha\beta} dx^\alpha dx^\beta,} \quad (3.2)$$

where

$$\eta_{\alpha\beta} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}. \quad (3.3)$$

The interval is the SR equivalent of length corresponding to the relation for lengths in Euclidean 3D

$$dl^2 = dx^2 + dy^2 + dz^2.$$

NB There is no standard sign convention for the interval and $\eta_{\alpha\beta}$. Make sure you know the convention used in textbooks.

3.2 The grain of SR

The minus signs in the definition of ds^2 means there are three types of interval:

$ds^2 > 0$ timelike intervals. Intervals between events on the worldlines of massive particles are timelike.

$ds^2 = 0$ Null intervals. Intervals between events on the worldlines of massless particles (photons) are null.

$ds^2 < 0$ Spacelike intervals which connect events out of causal contact.

These impose a distinct structure on spacetime.

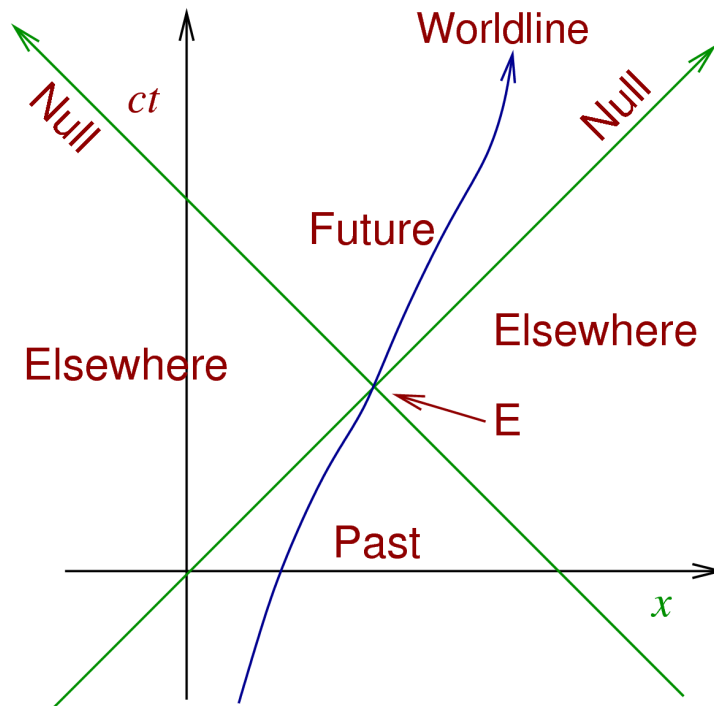


Figure: The invariant interval of SR slices up spacetime relative to an event E into past, future and “elsewhere”, the latter being the events not causally connected to E .

These so-called “light-cones” are preserved in GR but they can end up distorted.

3.3 Four-vectors

Any quantity that transforms in the same way as $\vec{x} = (x^0, x^1, x^2, x^3)$ is called a “four vector” (or often just a “vector”). Thus \vec{V} is a defined to be a vector if

$$V^{\alpha'} = \Lambda^{\alpha'}_{\beta} V^{\beta}.$$

Useful because:

- Four vectors can often be identified easily
- The way they transform follows from the LTs.
- Lead to Lorentz scalars equivalent to ds^2 .

3.3.1 Four-velocity

The four-velocity is one of the most important four-vectors. Consider

$$\vec{U} = \lim_{\delta\tau \rightarrow 0} \frac{\vec{x}(\tau + \delta\tau) - \vec{x}(\tau)}{\delta\tau} = \frac{d\vec{x}}{d\tau}.$$

Since \vec{x} is a four-vector and τ is a scalar, \vec{U} is clearly a four-vector.

From time dilation, $d\tau = dt/\gamma$, so

$$\vec{U} = \gamma \frac{d\vec{x}}{dt} = \gamma(c, \mathbf{v}),$$

where \mathbf{v} is the normal three-velocity and is shorthand for the spatial components of the four-velocity.

3.3.2 Scalars from four-vectors

If \vec{V} is a four-vector, then the equivalent of the interval $ds^2 = \eta_{\alpha\beta} dx^\alpha dx^\beta$ is

$$\vec{V} \cdot \vec{V} = |\vec{V}|^2 = \eta_{\alpha\beta} V^\alpha V^\beta \quad (3.4)$$

This defines the invariant “length” or “modulus” of a four-vector. It is a scalar under LTs.

This relation is fundamental. Note that $|\vec{V}|^2 \neq (V^0)^2 + (V^1)^2 + (V^2)^2 + (V^3)^2$. SR and GR are not Euclidean.

Example 3.1 Calculate the scalar equivalent to the four-velocity \vec{U} .

Answer 3.1 Long way

$$\begin{aligned} \eta_{\alpha\beta} U^\alpha U^\beta &= (U^0)^2 - (U^1)^2 - (U^2)^2 - (U^3)^2, \\ &= \gamma^2 (c^2 - v_x^2 - v_y^2 - v_z^2), \\ &= \gamma^2 (c^2 - v^2), \\ &= \gamma^2 \frac{c^2}{\gamma^2} = c^2. \end{aligned}$$

Short way: since it is invariant, calculate its value in a frame for which $\mathbf{v} = 0$ and $\gamma = 1$, from which immediately $\vec{U} \cdot \vec{U} = c^2$.

$\vec{U} \cdot \vec{U} = c^2$ is an important relation. It also means that \vec{U} is a timelike four-vector.

Lecture 4

Vectors

Objectives:

- *Contravariant and covariant vectors, one-forms.*

Reading: Schutz chapter 3; Hobson chapter 3; Foster & Nightingale, chapter 1.

4.1 Scalar or “dot” product

We have had

$$\vec{V} \cdot \vec{V} = \eta_{\alpha\beta} V^\alpha V^\beta.$$

If \vec{A} and \vec{B} are four-vectors then \vec{V} with components

$$V^\alpha = A^\alpha + B^\alpha,$$

is also a four-vector. Therefore

$$\begin{aligned}\vec{V} \cdot \vec{V} &= \eta_{\alpha\beta} (A^\alpha + B^\alpha) (A^\beta + B^\beta), \\ &= \eta_{\alpha\beta} A^\alpha A^\beta + \eta_{\alpha\beta} A^\alpha B^\beta + \eta_{\alpha\beta} B^\alpha A^\alpha + \eta_{\alpha\beta} B^\alpha B^\beta, \\ &= \vec{A} \cdot \vec{A} + \vec{A} \cdot \vec{B} + \vec{B} \cdot \vec{A} + \vec{B} \cdot \vec{B}.\end{aligned}$$

Since $\eta_{\alpha\beta}$ is symmetric then $\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$, so

$$\vec{V} \cdot \vec{V} = \vec{A} \cdot \vec{A} + 2\vec{A} \cdot \vec{B} + \vec{B} \cdot \vec{B}.$$

Since $\vec{V} \cdot \vec{V}$, $\vec{A} \cdot \vec{A}$ and $\vec{B} \cdot \vec{B}$ are all scalars, then

$$\vec{A} \cdot \vec{B} = \eta_{\alpha\beta} A^\alpha B^\beta \tag{4.1}$$

is also a scalar, i.e. invariant between all inertial frames. This defines the scalar product of two vectors.

$\vec{A} \cdot \vec{B} = 0 \implies \vec{A}$ and \vec{B} orthogonal. Null vectors are self-orthogonal.

4.2 Basis vectors

With the following basis vectors:

$$\begin{aligned}\vec{e}_0 &= (1, 0, 0, 0), \\ \vec{e}_1 &= (0, 1, 0, 0), \\ \vec{e}_2 &= (0, 0, 1, 0), \\ \vec{e}_3 &= (0, 0, 0, 1),\end{aligned}$$

we can write for frames S and S' :

$$\vec{A} = A^\alpha \vec{e}_\alpha = A^{\alpha'} \vec{e}_{\alpha'}.$$

These express the frame-independent nature of any four-vector, just as we write \mathbf{a} to represent a three-vector.

Substituting

$$A^\alpha = \Lambda^\alpha_{\beta'} A^{\beta'},$$

then

$$\Lambda^\alpha_{\beta'} A^{\beta'} \vec{e}_\alpha = A^{\alpha'} \vec{e}_{\alpha'},$$

and re-labelling dummy indices, $\alpha' \rightarrow \beta'$, $\alpha \rightarrow \beta$,

$$(\vec{e}_{\alpha'} - \Lambda^\beta_{\alpha'} \vec{e}_\beta) A^{\alpha'} = 0.$$

Since \vec{A} is arbitrary, the term in brackets must vanish, i.e.

$$\vec{e}_{\alpha'} = \Lambda^\beta_{\alpha'} \vec{e}_\beta. \tag{4.2}$$

Comparing with

$$A^{\alpha'} = \Lambda^{\alpha'}_{\beta} A^\beta,$$

we see that the components transform “oppositely” to the basis vectors, hence these are often called “contravariant vectors” and superscripted indices are called “contravariant indices”.

4.3 “Covariant” vectors or “one-forms”

Consider the gradient $\nabla\phi = (\partial\phi/\partial x^0, \partial\phi/\partial x^1, \partial\phi/\partial x^2, \partial\phi/\partial x^3)$, where ϕ is a scalar function of the coordinates. Is it a vector?

The chain rule gives

$$d\phi = \frac{\partial\phi}{\partial x^\beta} dx^\beta,$$

and on differentiating wrt $x^{\alpha'}$

$$\frac{\partial \phi}{\partial x^{\alpha'}} = \frac{\partial \phi}{\partial x^{\beta}} \frac{\partial x^{\beta}}{\partial x^{\alpha'}}.$$

But $x^{\beta} = \Lambda^{\beta}_{\gamma'} x^{\gamma'}$ so

$$\frac{\partial x^{\beta}}{\partial x^{\alpha'}} = \Lambda^{\beta}_{\gamma'} \delta^{\gamma'}_{\alpha'} = \Lambda^{\beta}_{\alpha'}.$$

Therefore

$$\frac{\partial \phi}{\partial x^{\alpha'}} = \Lambda^{\beta}_{\alpha'} \frac{\partial \phi}{\partial x^{\beta}} \quad (4.3)$$

Thus the components of the gradient $\nabla \phi$ do not transform like the components of four-vectors, instead they transform like basis vectors.

Quantities like $\nabla \phi$ are called “covariant vectors” or “covectors” or “one-forms”, the latter emphasizing their difference from vectors.

I will write one-forms with tildes such as \tilde{p} . Like vectors, one-forms can be defined by their transformation, i.e. if quantities p_{α} transform as

$$p_{\alpha'} = \Lambda^{\beta}_{\alpha'} p_{\beta}. \quad (4.4)$$

then they are components of a one-form \tilde{p} .

One-forms are written with subscripted indices, also known as “covariant” indices. Do not confuse with “Lorentz covariance”.

Given a one-form \tilde{p} and a vector \vec{A} , consider the quantity:

$$p_{\alpha} A^{\alpha}.$$

Because of the “contra” and “co” transformations, this is a scalar. In a more frame-independent way we can write this as $\tilde{p}(\vec{A})$. Thus

$p_{\alpha} A^{\alpha}$ is one number. Why?

A one-form is a “machine” that produces a scalar from a vector. Equally, a vector is a machine that produces a scalar from a one-form, $\vec{A}(\tilde{p})$.

One-forms are best thought of as a series of parallel surfaces. The number of such surfaces crossed by a vector is the scalar. One-forms cannot be thought as “arrows” because they do not transform in the same way as vectors. One-forms do not crop up in orthonormal bases (e.g. Cartesian coordinates or unit vectors in polar coordinates $\hat{\mathbf{r}}, \hat{\boldsymbol{\theta}}$) because in that one case they transform identically to vectors. They cannot be avoided in GR.

4.4 Basis one-forms

The basis vectors define a natural set of basis one-forms $\tilde{\omega}^\alpha$:

$$\tilde{\omega}^\alpha(\vec{e}_\beta) = \delta_\beta^\alpha, \quad (4.5)$$

because then

$$\begin{aligned} \tilde{p}(\vec{A}) &= [p_\alpha \tilde{\omega}^\alpha](A^\beta \vec{e}_\beta), \\ &= p_\alpha A^\beta \tilde{\omega}^\alpha(\vec{e}_\beta), \\ &= p_\alpha A^\beta \delta_\beta^\alpha, \\ &= p_\alpha A^\alpha, \end{aligned}$$

as required.

One can then show that basis one-forms transform like vector components, i.e.

$$\tilde{\omega}^{\alpha'} = \Lambda^{\alpha'}_\beta \tilde{\omega}^\beta. \quad (4.6)$$

4.5 Summary of transformations

Given a vector $\vec{A} = A^\alpha \vec{e}_\alpha$ and one-form $\tilde{p} = p_\alpha \tilde{\omega}^\alpha$ the four transformations are:

$$\begin{aligned} A^{\alpha'} &= \Lambda^{\alpha'}_\beta A^\beta, \\ \tilde{\omega}^{\alpha'} &= \Lambda^{\alpha'}_\beta \tilde{\omega}^\beta, \\ p_{\alpha'} &= \Lambda^\beta_{\alpha'} p_\beta, \\ \vec{e}_{\alpha'} &= \Lambda^\beta_{\alpha'} \vec{e}_\beta. \end{aligned}$$

As long as you remember that vector components have superscripted indices and one-form components have subscripted indices, and balance free and dummy indices properly, it should be straightforward to remember these relations.

Lecture 5

Tensors

Objectives:

- *Introduction to tensors, the metric tensor, index raising and lowering and tensor derivatives.*

Reading: Schutz, chapter 3; Hobson, chapter 4; Rindler, chapter 7; Foster & Nightingale, chapter 1.

5.1 Tensors

Not all physical quantities can be represented by scalars, vectors or one-forms. We will need something more flexible, and tensors fit the bill.

Tensors are “machines” that produce scalars when operating on multiple vectors and one-forms. More specifically an $\begin{pmatrix} N \\ M \end{pmatrix}$ tensor produces a scalar given N one-form and M vector arguments.

e.g. if $T(\tilde{p}, \vec{v}, \tilde{q}, \tilde{r})$ is a scalar then T is a $\begin{pmatrix} 3 \\ 1 \end{pmatrix}$ tensor.

Since vectors acting on one-forms produce scalars, vectors are $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$ tensors; similarly one-forms are $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$ tensors and scalars are $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$ tensors.

5.2 Tensor components

We can define tensor components in a given frame by feeding it basis vectors and one-forms. e.g.

$$T(\tilde{\omega}^\alpha, \vec{e}_\beta, \tilde{\omega}^\gamma, \tilde{\omega}^\delta) = T^\alpha{}_\beta{}^{\gamma\delta},$$

but, like vectors and one-forms, T exists independently of coordinates. 3 up indices, 1 down matching the rank.

It is straightforward to show that for arbitrary arguments

$$T(\tilde{p}, \vec{a}, \tilde{q}, \vec{r}) = T^\alpha{}_\beta{}^{\gamma\delta} p_\alpha a^\beta q_\gamma r_\delta.$$

All indices are dummy, so this is a single number.

For it to be a scalar the tensor components must transform appropriately. Using transformation properties of p_α , a^β etc, one can show that

$$T^{\alpha'}{}_{\beta'}{}^{\gamma'\delta'} = \Lambda^{\alpha'}{}_\alpha \Lambda^\beta{}_{\beta'} \Lambda^{\gamma'}{}_\gamma \Lambda^{\delta'}{}_\delta T^\alpha{}_\beta{}^{\gamma\delta}.$$

Extends in an obvious manner for different indices. This is often used as the definition of tensors, similar to our definition of vectors.

5.3 Why tensors?

Consider a $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ tensor such that $T(\vec{v}, \tilde{p})$ is a scalar. Now consider

$$T(\vec{v}, \quad),$$

i.e. one unfilled slot is available for a one-form, with which it will give a scalar \implies this is a vector, i.e.

$$\vec{w} = T(\vec{v}, \quad),$$

or in component form

$$w^\alpha = T_\beta{}^\alpha v^\beta.$$

This is one reason why tensors appear in physics, e.g. to relate \mathbf{D} to \mathbf{E} in EM, or stress to strain in solids. More importantly:

Tensors allow us to express mathematically the form-invariance of physical laws. If S and T are tensors and $S^{\alpha\beta} = T^{\alpha\beta}$ is true in one frame, it is true in all frames.

5.4 The metric tensor

Recall the scalar product

$$\vec{A} \cdot \vec{B} = \eta_{\alpha\beta} A^\alpha B^\beta.$$

$\vec{A} \cdot \vec{B}$ is a scalar while \vec{A} and \vec{B} are vectors. η is therefore a $\begin{pmatrix} 0 \\ 2 \end{pmatrix}$ tensor producing a scalar given two vector arguments:

$$\vec{A} \cdot \vec{B} = \eta(\vec{A}, \vec{B}).$$

$\eta_{\alpha\beta}$ are thus components of a tensor, the “metric tensor”.

5.4.1 Index raising and lowering

The metric tensor arises directly from the physics of spacetime. This gives it a special place in associating vectors and one-forms. Consider as before an unfilled slot, this time with η :

$$\eta(\vec{A}, \quad).$$

Feed a vector, this returns a scalar, so it is a one-form. We define this as the one-form equivalent to the vector \vec{A} :

$$\tilde{A} = \eta(\vec{A}, \quad),$$

or in component form

$$A_\alpha = \eta_{\alpha\beta} A^\beta.$$

Thus $\eta_{\alpha\beta}$ can be used to lower indices, as in

$$T_{\alpha\beta} = \eta_{\alpha\gamma} T^\gamma{}_\beta,$$

or

$$T_{\alpha\beta} = \eta_{\alpha\gamma} \eta_{\beta\delta} T^{\gamma\delta}.$$

If we define $\eta^{\alpha\beta}$ by

$$\eta^{\alpha\gamma} \eta_{\gamma\beta} = \delta^\alpha_\beta,$$

then applying it to an arbitrary one-form

$$\begin{aligned} \eta^{\alpha\gamma} A_\gamma &= \eta^{\alpha\gamma} (\eta_{\gamma\delta} A^\delta), \\ &= (\eta^{\alpha\gamma} \eta_{\gamma\delta}) A^\delta, \\ &= \delta^\alpha_\delta A^\delta, \\ &= A^\alpha, \end{aligned}$$

so it raises indices.

The metric tensor in its covariant and contravariant forms, $\eta_{\alpha\beta}$ and $\eta^{\alpha\beta}$, can be used to switch between one-forms and vectors and to lower or raise any given index of a tensor.

In SR $\eta^{\alpha\beta} = \eta_{\alpha\beta}$.

e.g. $\eta^{\alpha\beta} \partial\phi/\partial x^\beta$
is therefore the
vector gradient.

5.5 Derivatives of tensors

Derivatives of scalars, such as $\partial\phi/\partial x^\alpha = \partial_\alpha\phi$ give one-forms but what about derivatives of vectors, $\partial V^\beta/\partial x^\alpha$?

Work out how they transform: given

$$V^{\beta'} = \Lambda^{\beta'}_{\gamma} V^{\gamma}$$

can write

$$\begin{aligned}\frac{\partial V^{\beta'}}{\partial x^{\alpha'}} &= \frac{\partial}{\partial x^{\alpha'}} \left[\Lambda^{\beta'}_{\gamma} V^{\gamma} \right], \\ &= \Lambda^{\beta'}_{\gamma} \frac{\partial V^{\gamma}}{\partial x^{\alpha'}},\end{aligned}$$

because the $\Lambda^{\beta'}_{\gamma}$ are constant in SR (but not in GR!).

Using the chain-rule

$$\frac{\partial}{\partial x^{\alpha'}} = \frac{\partial x^{\delta}}{\partial x^{\alpha'}} \frac{\partial}{\partial x^{\delta}},$$

and as in the last lecture

$$\frac{\partial x^{\delta}}{\partial x^{\alpha'}} = \Lambda^{\delta}_{\alpha'}.$$

Therefore

$$\frac{\partial V^{\beta'}}{\partial x^{\alpha'}} = \Lambda^{\beta'}_{\gamma} \Lambda^{\delta}_{\alpha'} \frac{\partial V^{\gamma}}{\partial x^{\delta}}.$$

This is the transformation rule of a $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ tensor. Key point:

The derivatives of tensors are also tensors – we don't need to introduce a new type of quantity – phew!.

Lecture 6

Stress–energy tensor

Objectives:

- *To introduce the stress–energy tensor*
- *Conservation laws in relativity*

Reading: Schutz chapter 4; Hobson, chapter 8; Foster & Nightingale, chapter 3; Rindler, chapter 7.

6.1 Number–flux vector

Consider a cloud of particles (“dust”) at rest in frame S_0 , the “instantaneous rest frame” or IRF with number density n_0 .

Lorentz contraction means that a cube dx_0, dy_0, dz_0 in S_0 transforms to $dx = dx_0/\gamma, dy = dy_0, dz = dz_0$ in a frame S in which the particles move, while particle numbers are conserved, so in S the particle density n is given by

$$n = \gamma n_0.$$

n is not a scalar, or a vector and so cannot be part of form-invariant relations. However, consider

$$\vec{N} = n_0 \vec{U}.$$

This is a four-vector because

- The four velocity $\vec{U} = \gamma(c, \mathbf{v})$ is a four-vector
- n_0 is a scalar (defined in the IRF so invariant)

Time component $N^0 = \gamma n_0 c = nc$ gives the number density. The spatial components $N^i = \gamma n_0 v^i = nv^i$, $i = 1, 2, 3$ are the fluxes (particles/unit area/unit time) across surfaces of constant x , y and z .

Even N^0 is a “flux across a surface”, a surface of constant time:

Sketch this:

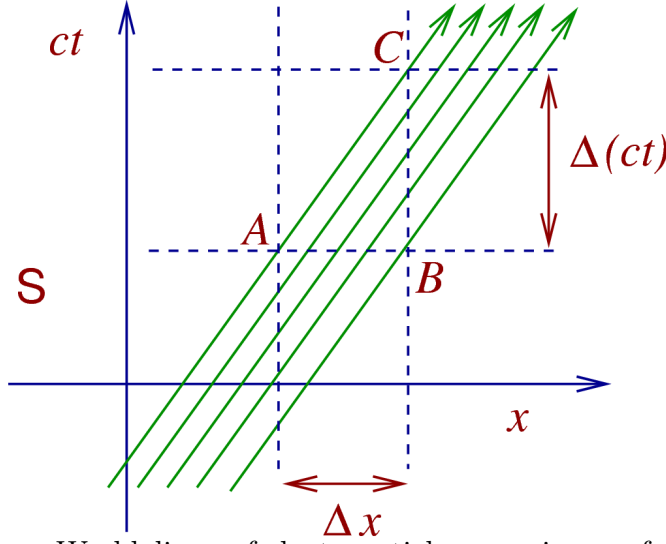


Figure: World lines of dust particles crossing surfaces of constant t' ($A-B$) and x' ($B-C$).

Worldlines crossing CB represent the flux across constant x , $N^1 = nv$

Same worldlines crossing AB represent flux across constant t . Scaling by ratio of sides of triangle we get a flux:

$$N^1 \frac{CB}{AB} = N^1 \frac{\Delta(ct)}{\Delta x} = N^1 \frac{c}{v} = N^0.$$

\Rightarrow in relativity, density and flux are naturally linked.

6.2 Conservation of particle numbers

Consider the scalar $\tilde{\nabla}(\vec{N})$ (one-form $\tilde{\nabla}$ acting on \vec{N}). Written out in full:

$$\begin{aligned} \tilde{\nabla}(\vec{N}) &= \frac{\partial N^\alpha}{\partial x^\alpha}, \\ &= \frac{\partial N^0}{\partial x^0} + \frac{\partial N^1}{\partial x^1} + \frac{\partial N^2}{\partial x^2} + \frac{\partial N^3}{\partial x^3}, \\ &= \frac{\partial nc}{\partial ct} + \frac{\partial nv_x}{\partial x} + \frac{\partial nv_y}{\partial y} + \frac{\partial nv_z}{\partial z}. \end{aligned}$$

This can be written as

$$\frac{\partial n}{\partial t} + \nabla \cdot (n\mathbf{v}).$$

Compare with the continuity equation of fluid mechanics:

$$\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho\mathbf{v}) = 0,$$

based on (Newtonian) conservation of mass . \implies if particles are conserved:

$$\frac{\partial n}{\partial t} + \nabla \cdot (n\mathbf{v}) = 0.$$

Thus conservation of particle numbers can be expressed as:

$$\boxed{\frac{\partial N^\alpha}{\partial x^\alpha} = \partial_\alpha N^\alpha = N^\alpha_{,\alpha} = 0,} \quad (6.1)$$

where I introduce the short-hand $\partial_\alpha = \partial/\partial x^\alpha$, and the even shorter-hand comma notation for derivatives.

6.3 Stress-energy tensor

Now consider energy density. If in the IRF, S_0 , energy density is ρc^2 , then in S

$$\rho' c^2 = \gamma^2 \rho c^2,$$

from Lorentz contraction and relativistic mass $m' = \gamma m$. γ^2 suggests a tensor component. Consider

$$T^{\alpha\beta} = \rho U^\alpha U^\beta,$$

then since $U^0 = \gamma c$,

$$T^{00} = \gamma^2 \rho c^2 = \rho' c^2,$$

the energy density just derived.

T is a tensor because

- The four velocity $\vec{U} = \gamma(c, \mathbf{v})$ is a four-vector
- ρ is a scalar (defined in the IRF)

6.3.1 Physical meaning

$T^{\alpha\beta}$ is the flux of the α -th component of four-momentum across a surface of constant x^β . e.g. Assuming i, j refer to spatial components only:

- T^{00} = flux of 0-th component of four-momentum (energy) across the time surface (cf N^0) = energy density
- $T^{0i} = T^{i0}$ = energy flux across surface of constant x^i (heat conduction in IRF)
- T^{ij} = flux of i -momentum across j surface = “stress”.

6.4 Perfect fluids

...are defined to have no heat conduction or viscosity.

In the IRF the first implies $T^{0i} = T^{i0} = 0$, while the second implies $T^{ij} = 0$ if $i \neq j$.

For T^{ij} to be diagonal for any orientation of axes $\implies T^{ij} = p\delta^{ij}$ where p is the pressure in the IRF. Therefore in the IRF:

Convince yourself of this.

$$T^{\alpha\beta} = \begin{pmatrix} \rho c^2 & 0 & 0 & 0 \\ 0 & p & 0 & 0 \\ 0 & 0 & p & 0 \\ 0 & 0 & 0 & p \end{pmatrix}.$$

But this can be written:

$$T^{\alpha\beta} = \left(\rho + \frac{p}{c^2} \right) U^\alpha U^\beta - p \eta^{\alpha\beta},$$

and since all terms are tensors, this is true in any frame (but ρ and p are still the density and pressure defined in the IRF).

NB Sign of p term depends on convention adopted for η

Just as conservation of particles implies $N^\alpha_{,\alpha} = 0$, so energy-momentum conservation gives

$$T^{\alpha\beta}_{,\beta} = \frac{\partial T^{\alpha\beta}}{\partial x^\beta} = 0.$$

This equation plays a key role in GR where the stress-energy tensor replaces the simple density, ρ , of Newtonian gravity.

Lecture 7

Generalised Coordinates

Objectives:

- *Generalised coordinates*
- *Transformations between coordinates*

Reading: Schutz, 5 and 6; Hobson, 2; Rindler, 8; F&N 2.

Consider the following situation:

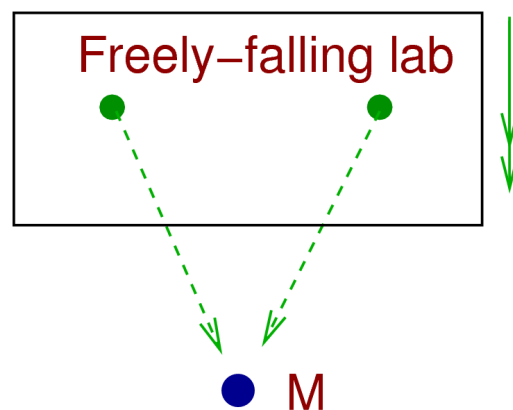


Figure: A freely falling laboratory with two small masses floating within it.

Lab falls freely with two small masses within it. The masses accelerate towards centre of mass M . Therefore they will end up moving towards each other.

Equivalence principle says SR in a small freely-falling lab, but clearly not true over large region.

Einstein's crucial insight was that this was similar to the following:

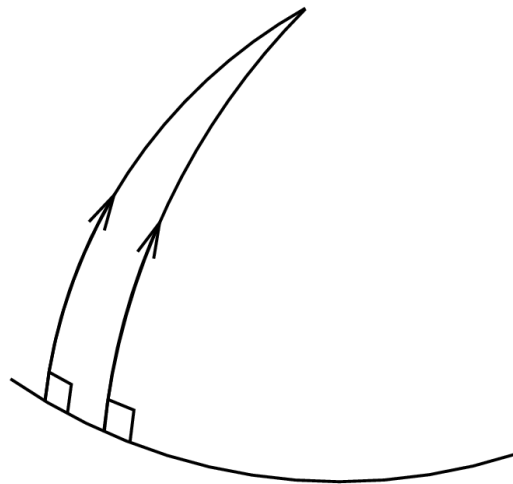


Figure: Two people set off due North from the equator on Earth.

Two people at Earth’s equator set off due North, on parallel paths. Although they stick to “straight” paths, they move towards each other, and ultimately meet at the North pole.

Einstein replaced Newtonian gravity by the curvature of spacetime. Although particles travel in straight lines in space-time, the warping of spacetime by large masses can cause initially parallel paths to converge. *There is no gravitational force in GR!*

7.1 Coordinates

We have to be able to cope with general coordinates covering potentially curved spaces \implies differential geometry developed by Gauss, Riemann and many others.

Start by defining a set of coordinates covering an N -dimensional space (“manifold”) by $x^1, x^2, x^3, \dots x^N$. [Temporary suspension of 0 index to avoid $N - 1$ everywhere.]

7.2 Curves

A curve can be defined by the N parametric equations

$$x^\alpha = x^\alpha(\lambda),$$

for each α , where λ is a parameter marking position along the curve. e.g. $x = \lambda, y = \lambda^2$ is a parabola in 2D. λ independent of coordinates \implies scalar.

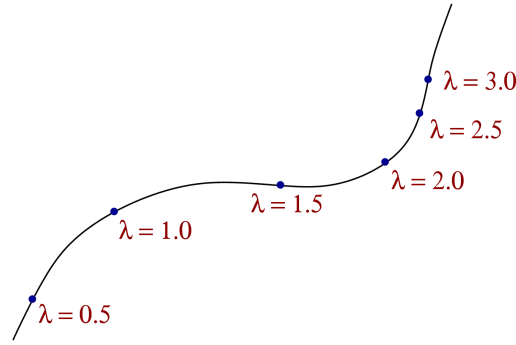


Figure: A curve parameterised by parameter λ .

7.3 Coordinate transforms

Coordinates can always be re-labelled:

$$x^{\alpha'} = x^{\alpha'}(x^1, x^2, \dots, x^\beta, \dots, x^N),$$

or $x^{\alpha'} = x^{\alpha'}(x^\beta)$ for short. This is a coordinate transformation.

Example 7.1 *In Euclidean 2D*

$$\begin{aligned} r &= (x^2 + y^2)^{1/2}, \\ \theta &= \cos^{-1}(x/r), \end{aligned}$$

transforms from Cartesian to polar coordinates.

Recall the SR equation:

$$x^{\alpha'} = \Lambda^{\alpha'}_{\beta} x^{\beta}.$$

Compare with:

$$dx^{\alpha'} = \frac{\partial x^{\alpha'}}{\partial x^{\beta}} dx^{\beta},$$

then the $N \times N$ partial derivatives $\partial x^{\alpha'}/\partial x^{\beta}$ define the transformation matrix:

$$\mathbf{L} = \begin{pmatrix} \partial x^{1'}/\partial x^1 & \partial x^{1'}/\partial x^2 & \dots & \partial x^{1'}/\partial x^N \\ \partial x^{2'}/\partial x^1 & \partial x^{2'}/\partial x^2 & \dots & \partial x^{2'}/\partial x^N \\ \vdots & \vdots & \ddots & \vdots \\ \partial x^{N'}/\partial x^1 & \partial x^{N'}/\partial x^2 & \dots & \partial x^{N'}/\partial x^N \end{pmatrix},$$

a generalisation of the LT matrix $\mathbf{\Lambda}$. NB $L^{\alpha'}_{\beta}$ are not constant unlike $\Lambda^{\alpha'}_{\beta}$ in SR; transformation only applies to infinitesimal displacements.

With $\partial x^{\alpha'}/\partial x^{\beta}$ instead of $\Lambda^{\alpha'}_{\beta}$, the transformation formulae for vectors, one-forms and tensors are otherwise unchanged.

7.4 The general metric tensor

In a freely-falling frame (SR), let coordinates be w^α , so the interval is

$$ds^2 = \eta_{\gamma\delta} dw^\gamma dw^\delta.$$

Replacing w with x using

$$dw^\gamma = \frac{\partial w^\gamma}{\partial x^\alpha} dx^\alpha \text{ and } dw^\delta = \frac{\partial w^\delta}{\partial x^\beta} dx^\beta,$$

avoiding clashing indices, gives

$$ds^2 = \eta_{\gamma\delta} \frac{\partial w^\gamma}{\partial x^\alpha} \frac{\partial w^\delta}{\partial x^\beta} dx^\alpha dx^\beta.$$

Setting

$$g_{\alpha\beta} = \eta_{\gamma\delta} \frac{\partial w^\gamma}{\partial x^\alpha} \frac{\partial w^\delta}{\partial x^\beta},$$

we therefore have the very important relation

$$\boxed{ds^2 = g_{\alpha\beta} dx^\alpha dx^\beta.} \quad (7.1)$$

$g_{\alpha\beta}$ is the generalised version of the SR metric tensor $\eta_{\alpha\beta}$ and replaces it.

e.g. In general coordinates, the four-velocity \vec{U} satisfies

$$\boxed{g_{\alpha\beta} U^\alpha U^\beta = c^2.} \quad (7.2)$$

The first part of the transition from SR to GR is to replace every occurrence of $\eta_{\alpha\beta}$ by $g_{\alpha\beta}$.

e.g. index raising lowering $A_\alpha = \eta_{\alpha\beta} A^\beta$ becomes $A_\alpha = g_{\alpha\beta} A^\beta$. $g_{\alpha\beta}$ symmetric but not necessarily diagonal; $\eta_{\alpha\beta}$ is a special case.

Lecture 8

Metrics

Objectives:

- *More on the metric and how it transforms.*

Reading: Hobson, 2.

8.1 Riemannian Geometry

The interval

$$ds^2 = g_{\alpha\beta} dx^\alpha dx^\beta,$$

is a quadratic function of the coordinate differentials.

This is the definition of Riemannian geometry, or more correctly, pseudo-Riemannian geometry to allow for $ds^2 < 0$.

Example 8.1 *What are the coefficients of the metric tensor in 3D Euclidean space for Cartesian, cylindrical polar and spherical polar coordinates?*

Answer 8.1 *The “interval” in Euclidean geometry can be written in Cartesian coordinates as*

$$ds^2 = dx^2 + dy^2 + dz^2.$$

The metric tensor’s coefficients are therefore given by

$$g_{xx} = g_{yy} = g_{zz} = 1,$$

with all others = 0.

In cylindrical polars:

$$ds^2 = dr^2 + r^2 d\phi^2 + dz^2,$$

so $g_{rr} = 1$, $g_{\phi\phi} = r^2$, $g_{zz} = 1$ and all others = 0.

Finally spherical polars:

$$ds^2 = dr^2 + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2,$$

gives $g_{rr} = 1$, $g_{\theta\theta} = r^2$ and $g_{\phi\phi} = r^2 \sin^2 \theta$.

Example 8.2 Calculate the metric tensor in 3D Euclidean space for the coordinates $u = x + 2y$, $v = x - y$, $w = z$.

Answer 8.2 The inverse transform is easily shown to be $x = (u + 2v)/3$, $y = (u - v)/2$, $z = w$, so

$$\begin{aligned} dx &= \frac{1}{3}du + \frac{2}{3}dv, \\ dy &= \frac{1}{2}du - \frac{1}{2}dv, \\ dz &= dw, \end{aligned}$$

so

$$\begin{aligned} ds^2 &= \left(\frac{1}{3}du + \frac{2}{3}dv \right)^2 + \left(\frac{1}{2}du - \frac{1}{2}dv \right)^2 + dw^2, \\ &= \frac{13}{36}du^2 + \frac{25}{36}dv^2 - \frac{1}{18}dudv + dw^2. \end{aligned}$$

We can immediately write $g_{uu} = 13/36$, $g_{vv} = 25/36$, $g_{ww} = 1$, and $g_{uv} + g_{vu} = -1/18$.

Can assume that the metric is symmetric since any anti-symmetric part makes no difference to ds^2 , so $g_{uv} = g_{vu} = -1/36$. The metric still describes 3D Euclidean flat geometry, although not obviously.

NB the metric tensor is symmetric:

$$\boxed{g_{\alpha\beta} = g_{\beta\alpha}.} \quad (8.1)$$

8.2 Metric transforms

The method of the example is often the easiest way to transform metrics, however using tensor transformations, we can write more compactly:

$$g_{\alpha'\beta'} = \frac{\partial x^\gamma}{\partial x^{\alpha'}} \frac{\partial x^\delta}{\partial x^{\beta'}} g_{\gamma\delta}.$$

This shows how the components of the metric tensor transform under coordinate transformations but the underlying geometry does not change.

Example 8.3 *Use the transformation of g to derive the metric components in cylindrical polars, starting from Cartesian coordinates.*

Answer 8.3 *We must compute terms like $\partial x/\partial r$, so we need x , y and z in terms of r , ϕ , z :*

$$\begin{aligned}x &= r \cos \phi, \\y &= r \sin \phi, \\z &= z.\end{aligned}$$

Therefore $\partial x/\partial r = \cos \phi$, $\partial y/\partial r = \sin \phi$, $\partial z/\partial r = 0$. We can use these to derive the g_{rr} component, i.e.

$$g_{rr} = \frac{\partial x^i}{\partial r} \frac{\partial x^j}{\partial r} g_{ij},$$

where x^i and x^j are any one of x , y or z . Since $g_{ij} = 1$ for $i = j$ and 0 otherwise, and since $\partial z/\partial r = 0$, we are left with:

$$\begin{aligned}g_{rr} &= \left(\frac{\partial x}{\partial r}\right)^2 + \left(\frac{\partial y}{\partial r}\right)^2 \\&= \cos^2 \phi + \sin^2 \phi = 1.\end{aligned}$$

Similarly

$$g_{\theta\theta} = \left(\frac{\partial x}{\partial \phi}\right)^2 + \left(\frac{\partial y}{\partial \phi}\right)^2 = (-r \sin \phi)^2 + (r \cos \phi)^2 = r^2,$$

and $g_{zz} = 1$, all as expected.

This may seem a very difficult way to deduce a familiar result, but the point is that it transforms a problem for which one otherwise needs to apply intuition and 3D visualisation into a mechanical procedure that is not difficult – at least in principle – and can even be programmed into a computer.

8.3 First curved-space metric

We can now start to look at curved spaces. A very helpful one is the surface of a sphere.

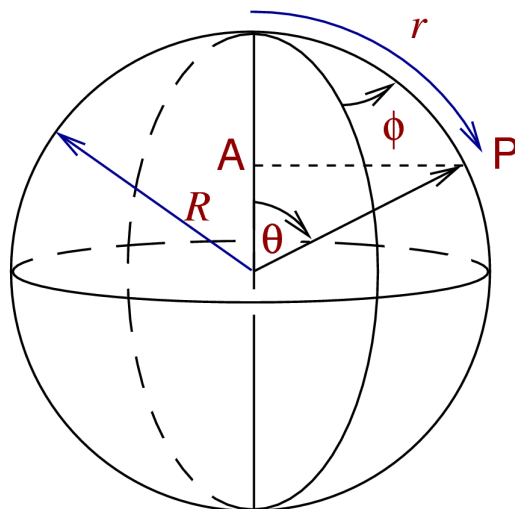


Figure: Surface of a sphere parameterised by distance r from a point and azimuthal angle ϕ

Sphere radius R . Two coordinates define its surface. e.g. the distance from a point along the surface r and the azimuthal angle ϕ , similar to Euclidean polar coords.

The distance AP is given by $R \sin \theta$, so a change $d\phi$ corresponds to distance $R \sin \theta d\phi$. Thus the metric is

$$ds^2 = dr^2 + R^2 \sin^2 \theta d\phi^2.$$

or since $r = R\theta$,

$$ds^2 = dr^2 + R^2 \sin^2 \left(\frac{r}{R} \right) d\phi^2.$$

This is the metric of a 2D space of constant curvature.

Circumference of circle in this geometry: set $dr = 0$, integrate over ϕ

$$C = 2\pi R \sin \frac{r}{R} < 2\pi r.$$

e.g. On Earth ($R = 6370$ km), circle with $r = 10$ km shorter by 2.6 cm than if Earth was flat.

Exactly the same is possible in 3D. i.e we could find that a circle radius r has a circumference $< 2\pi r$ owing to gravitationally induced curvature.

8.4 2D spaces of constant curvature

Can construct metric of the surface of a sphere as follows. First write the equation of a sphere in Euclidean 3D

$$x^2 + y^2 + z^2 = R^2.$$

If we switch to polars (r, θ) in the x - y plane, this becomes

$$r^2 + z^2 = R^2.$$

In the same terms the Euclidean metric is

$$dl^2 = dr^2 + r^2 d\theta^2 + dz^2.$$

But we can use the restriction to a sphere to eliminate dz which implies

$$2r \, dr + 2z \, dz = 0,$$

and so

$$dl^2 = dr^2 + r^2 d\theta^2 + \frac{r^2 dr^2}{z^2},$$

which reduces to

$$dl^2 = \frac{dr^2}{1 - r^2/R^2} + r^2 d\theta^2.$$

Defining curvature $k = 1/R^2$, we have

$$dl^2 = \frac{dr^2}{1 - kr^2} + r^2 d\theta^2,$$

the metric of a 2D space of constant curvature. $k > 0$ can be “embedded” in 3D as the surface of a sphere; $k < 0$ cannot, but it is still a perfectly valid geometry. [A saddle shape has negative curvature over a limited region.]

A very similar procedure can be used to construct the spatial part of the metric describing the Universe.

Lecture 9

The connection

Objectives:

- The connection

Reading: Schutz 5; Hobson 3; Rindler 10; Foster & Nightingale 2.

Apart from the change from $\eta_{\alpha\beta}$ to its more general counterpart, $g_{\alpha\beta}$, we have not had to change much in moving from SR to more general coordinates, but this comes to an end when we look again at derivatives.

9.1 Covariant derivatives of vectors

In SR we showed that $\partial\vec{V}/\partial x^\beta$ with components $\partial V^\alpha/\partial x^\beta$ was a tensor. This is not true in general. To see why, from $\vec{V} = V^\alpha \vec{e}_\alpha$ we get:

$$\frac{\partial\vec{V}}{\partial x^\beta} = \frac{\partial V^\alpha}{\partial x^\beta} \vec{e}_\alpha + V^\alpha \frac{\partial \vec{e}_\alpha}{\partial x^\beta}.$$

The second term does not appear in normal SR where \vec{e}_α are constant. Since any vector is expandable in terms of basis vectors we can write:

$$\boxed{\frac{\partial \vec{e}_\alpha}{\partial x^\beta} = \Gamma^\gamma_{\alpha\beta} \vec{e}_\gamma} \quad (9.1)$$

where the $\Gamma^\gamma_{\alpha\beta}$ are a set of coefficients dependent upon position. They are called variously the “connection coefficients” or “Christoffel symbols”. This equation defines the coefficients $\Gamma^\gamma_{\alpha\beta}$.

Swapping indices α and γ , we can write

$$\boxed{\frac{\partial\vec{V}}{\partial x^\beta} = \left(\frac{\partial V^\alpha}{\partial x^\beta} + \Gamma^\alpha_{\gamma\beta} V^\gamma \right) \vec{e}_\alpha.} \quad (9.2)$$

Sometimes
“Christoffel
symbols of the
second kind”

This is a tensor, so

$$\frac{\partial V^\alpha}{\partial x^\beta} + \Gamma^\alpha_{\gamma\beta} V^\gamma,$$

are the components of a tensor, called the covariant derivative, sometimes written as $\nabla \vec{V}$. so that

$$\boxed{\nabla_\beta V^\alpha = \partial_\beta V^\alpha + \Gamma^\alpha_{\gamma\beta} V^\gamma.} \quad (9.3)$$

and sometimes as

$$\boxed{V^\alpha_{;\beta} = V^\alpha_{,\beta} + \Gamma^\alpha_{\gamma\beta} V^\gamma,} \quad (9.4)$$

with the semi-colon representing the covariant derivative.

The final notation has the advantage that the β index is always last. Otherwise, try to remember that whichever component you take the derivative with respect to goes last on the connection coefficients.

The two terms $\partial_\beta V^\alpha$ and $\Gamma^\alpha_{\gamma\beta} V^\gamma$ are not tensors, only their sum is. Different from SR where $\partial_\beta V^\alpha$ is a tensor and $\Gamma^\alpha_{\gamma\beta} = 0$ (in Cartesian coordinates).

$\partial_\beta V^\alpha$ comes from change of components with position, $\Gamma^\alpha_{\gamma\beta} V^\gamma$ comes from change of basis vectors with position.

Example 9.1 Calculate the connection coefficients in Euclidean polar coordinates r, θ .

Answer 9.1 Start from Cartesian basis vectors \vec{e}_x and \vec{e}_y . Using the transformation rule for basis vectors:

$$\vec{e}_{\alpha'} = \frac{\partial x^\beta}{\partial x^{\alpha'}} \vec{e}_\beta,$$

we have

$$\vec{e}_r = \frac{\partial x}{\partial r} \vec{e}_x + \frac{\partial y}{\partial r} \vec{e}_y,$$

and since $x = r \cos \theta$, $y = r \sin \theta$,

$$\vec{e}_r = \cos \theta \vec{e}_x + \sin \theta \vec{e}_y.$$

Similarly

$$\vec{e}_\theta = -r \sin \theta \vec{e}_x + r \cos \theta \vec{e}_y.$$

Prove this.

Taking derivatives, remembering that the Cartesian vectors are constant, we have

$$\begin{aligned}\frac{\partial \vec{e}_r}{\partial r} &= 0, \\ \frac{\partial \vec{e}_r}{\partial \theta} &= -\sin \theta \vec{e}_x + \cos \theta \vec{e}_y, \\ \frac{\partial \vec{e}_\theta}{\partial r} &= -\sin \theta \vec{e}_x + \cos \theta \vec{e}_y, \\ \frac{\partial \vec{e}_\theta}{\partial \theta} &= -r \cos \theta \vec{e}_x - r \sin \theta \vec{e}_y,\end{aligned}$$

which we can re-write as

$$\begin{aligned}\frac{\partial \vec{e}_r}{\partial r} &= 0, \\ \frac{\partial \vec{e}_r}{\partial \theta} &= \frac{1}{r} \vec{e}_\theta, \\ \frac{\partial \vec{e}_\theta}{\partial r} &= -\frac{1}{r} \vec{e}_\theta, \\ \frac{\partial \vec{e}_\theta}{\partial \theta} &= -r \vec{e}_r.\end{aligned}$$

Hence the Christoffel symbols are $\Gamma^\theta_{r\theta} = \Gamma^\theta_{\theta r} = 1/r$, $\Gamma^r_{\theta\theta} = -r$, and $\Gamma^r_{rr} = \Gamma^\theta_{rr} = \Gamma^r_{r\theta} = \Gamma^\theta_{\theta r} = \Gamma^\theta_{\theta\theta} = 0$.

Note that the final set of relations did not involve Cartesian vectors. The Christoffel symbols allow one to work in complex coordinate systems without reference to Cartesian coordinates, and to derive such well-known formulae such as the Laplacian in spherical coordinates – see Schutz or Hobson for this.

The way we calculated the connection above is tedious and indirect, but there is a better way.

9.2 The Levi-Civita Connection

One can show that

See handout 1

$$\Gamma^\gamma_{\alpha\beta} = \frac{1}{2} g^{\gamma\delta} (g_{\delta\alpha,\beta} + g_{\beta\delta,\alpha} - g_{\alpha\beta,\delta}),$$

which is known as the Levi-Civita connection and shows that the connection can be calculated from the metric alone without recourse to Cartesian coordinates.

Example 9.2 Calculate the connection coefficients in polar coordinates (r, θ) .

Answer 9.2 The metric is $ds^2 = dr^2 + r^2 d\theta^2$, so $g_{rr} = g^{rr} = 1$, $g_{\theta\theta} = r^2$, $g^{\theta\theta} = 1/r^2$, while all $g_{r\theta} = 0$.

Thus

$$\begin{aligned}\Gamma_{r\theta}^\theta &= \frac{1}{2}g^{\theta\theta}(g_{\theta r,\theta} + g_{\theta\theta,r} - g_{r\theta,\theta}), \\ &= \frac{1}{2}g^{\theta\theta}g_{\theta\theta,r}, \\ &= \frac{1}{2}\frac{1}{r^2}2r, \\ &= \frac{1}{r}.\end{aligned}$$

This agrees with the value found earlier, and although algebraically tricky, is more straightforward.

9.3 Covariant derivatives of one-forms

What is the equivalent for one-forms of

$$V^\alpha{}_{;\beta} = V^\alpha{}_{,\beta} + \Gamma^\alpha{}_{\gamma\beta} V^\gamma?$$

Consider the scalar $\phi = p_\alpha V^\alpha$, then $\phi_{,\beta}$ is a tensor and

$$\phi_{,\beta} = p_\alpha V^\alpha{}_{,\beta} + p_{\alpha,\beta} V^\alpha.$$

Writing

$$\phi_{,\beta} = p_\alpha (V^\alpha{}_{,\beta} + \Gamma^\alpha{}_{\gamma\beta} V^\gamma) + (p_{\alpha,\beta} - \Gamma^\gamma{}_{\alpha\beta} p_\gamma) V^\alpha,$$

or

$$\phi_{,\beta} = p_\alpha V^\alpha{}_{;\beta} + (p_{\alpha,\beta} - \Gamma^\gamma{}_{\alpha\beta} p_\gamma) V^\alpha.$$

All terms outside brackets are tensors and therefore

$$p_{\alpha;\beta} = p_{\alpha,\beta} - \Gamma^\gamma{}_{\alpha\beta} p_\gamma,$$

is a tensor, the covariant derivative of the one-form.

These results generalise to general tensors, e.g.

$$T^{\alpha\beta}{}_{\gamma\delta;\sigma} = T^{\alpha\beta}{}_{\gamma\delta,\sigma} + \Gamma^\alpha{}_{\rho\sigma} T^{\rho\beta}{}_{\gamma\delta} + \Gamma^\beta{}_{\rho\sigma} T^{\alpha\rho}{}_{\gamma\delta} - \Gamma^\rho{}_{\gamma\sigma} T^{\alpha\beta}{}_{\rho\delta} - \Gamma^\rho{}_{\delta\sigma} T^{\alpha\beta}{}_{\gamma\rho}$$

i.e one +ve term for each contravariant index, one -ve term for each covariant one, derivative index always last on connection.

This chapter/lecture has introduced the important concept of the “covariant derivative” which allows us to write form-invariant equations.

Lecture 10

Parallel transport

Objectives:

- *Parallel transport*
- *Geodesics*
- *Equations of motion*

Reading: Schutz 6; Hobson 3; Foster & Nightingale 2; Rindler 10.

In this lecture we are finally going to see how the metric determines the motion of particles. First we discuss the concept of “parallel transport”.

10.1 Parallel transport

In SR, the equation for force-free motion of a particle is

$$\vec{A} = \frac{d\vec{U}}{d\tau} = 0,$$

i.e a straight line through spacetime as well as 3D space with the vector \vec{U} remaining constant along the line parameterised by τ .

This is extended to the curved spacetime of GR by the notion of parallel “transport” in which a vector is moved along a curve staying parallel to itself and of constant magnitude.

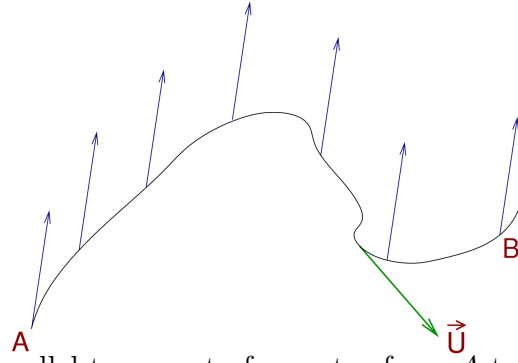


Figure: Parallel transport of a vector from A to B , keeping it parallel to itself and of constant length at all points.

Consider the change of a vector \vec{V} along a line parameterised by λ

$$\frac{d\vec{V}}{d\lambda} = \frac{dV^\alpha}{d\lambda} \vec{e}_\alpha + V^\alpha \frac{d\vec{e}_\alpha}{d\lambda}.$$

We can write

$$\frac{d\vec{e}_\alpha}{d\lambda} = \frac{\partial \vec{e}_\alpha}{\partial x^\beta} \frac{dx^\beta}{d\lambda}.$$

Using this and the definition of the connection

$$\frac{\partial \vec{e}_\alpha}{\partial x^\beta} = \Gamma^\gamma_{\alpha\beta} \vec{e}_\gamma,$$

gives

$$\frac{d\vec{V}}{d\lambda} = \frac{dV^\alpha}{d\lambda} \vec{e}_\alpha + V^\alpha \Gamma^\gamma_{\alpha\beta} \frac{dx^\beta}{d\lambda} \vec{e}_\gamma.$$

Swapping dummy indices α and γ in the second term finally leads to

$$\frac{d\vec{V}}{d\lambda} = \left(\frac{dV^\alpha}{d\lambda} + \Gamma^\alpha_{\gamma\beta} \frac{dx^\beta}{d\lambda} V^\gamma \right) \vec{e}_\alpha.$$

This is a vector with components

$$\frac{DV^\alpha}{D\lambda} = \frac{dV^\alpha}{d\lambda} + \Gamma^\alpha_{\gamma\beta} \frac{dx^\beta}{d\lambda} V^\gamma,$$

and is known variously as the “intrinsic”, “absolute” or “total” derivative. One also sometimes sees the vector written as

$$\frac{d\vec{V}}{d\lambda} = \nabla_{\vec{U}} \vec{V},$$

where $U^\alpha = dx^\alpha/d\lambda$ is the “tangent vector” pointing along the line (= four-velocity if $\lambda = \tau$).

The components are very similar to the covariant derivative

$$V^\alpha{}_{;\beta} = V^\alpha{}_{,\beta} + \Gamma^\alpha{}_{\gamma\beta} V^\gamma.$$

In fact if we write

$$\frac{dV^\alpha}{d\lambda} = \frac{\partial V^\alpha}{\partial x^\beta} \frac{dx^\beta}{d\lambda} = \frac{\partial V^\alpha}{\partial x^\beta} U^\beta,$$

(a cheat: V^α might only be defined on the line) then we can write

$$\frac{DV^\alpha}{D\lambda} = V^\alpha{}_{;\beta} U^\beta.$$

Parallel transport: if a vector \vec{V} is “parallel transported” along a line then

$$\nabla_{\vec{U}} \vec{V} = \frac{d\vec{V}}{d\lambda} = 0,$$

or in component form:

$$\frac{DV^\alpha}{D\lambda} = \frac{dV^\alpha}{d\lambda} + \Gamma^\alpha{}_{\gamma\beta} \frac{dx^\beta}{d\lambda} V^\gamma = 0.$$

10.2 Straight lines or “geodesics”

With parallel transport we can extend the idea of “straight” lines to curved spaces:

Definition: a line is “straight” if it parallel transports its own tangent vector.

In other words straight lines in curved spaces are defined by $\nabla_{\vec{U}} \vec{U} = 0$ or, setting $V^\alpha = U^\alpha = dx^\alpha/d\lambda$

$$\frac{d^2 x^\alpha}{d\lambda^2} + \Gamma^\alpha{}_{\gamma\beta} \frac{dx^\beta}{d\lambda} \frac{dx^\gamma}{d\lambda} = 0.$$

More compactly

$$\ddot{x}^\alpha + \Gamma^\alpha{}_{\gamma\beta} \dot{x}^\beta \dot{x}^\gamma = 0,$$

using the “dot” notation for derivatives wrt λ .

- These are force-free equations of motion
- Extends SR $d\vec{U}/d\tau = 0$ to GR.

- In GR gravity is not a force but a distortion of spacetime
- Metric $g_{\alpha\beta} \rightarrow \Gamma^\gamma_{\alpha\beta} \rightarrow$ particle motion.
- Straight lines are often called geodesics. “Great circles” are geodesics on spheres.

10.2.1 Affine parameters

We could have defined “straight” by $\nabla_{\vec{U}} \vec{U} = k\vec{U}$, i.e. the tangent vector changes by a vector parallel to itself. However in such cases one can always transform to a new parameter, say $\mu = \mu(\lambda)$, such that $\nabla_{\vec{U}'} \vec{U}' = 0$, where \vec{U}' is the new tangent vector. μ is then called an affine parameter. Proper time τ is affine for massive particles.

I will always assume affine parameters.

10.3 Example: motion under a central force

Consider motion under Newtonian gravity

$$\frac{d\vec{V}}{dt} = -\frac{GM}{r^2} \hat{r}.$$

In general coordinates the left-hand side is

$$\frac{dV^\alpha}{dt} + \Gamma^\alpha_{\beta\gamma} V^\beta V^\gamma.$$

In polar coordinates $\vec{V} = (\dot{r}, \dot{\theta})$.

From last time $\Gamma^r_{\theta\theta} = -r$, $\Gamma^\theta_{r\theta} = \Gamma^\theta_{\theta r} = 1/r$ with all others = 0. Therefore:

$$\frac{dV^r}{dt} + \Gamma^r_{\theta\theta} V^\theta V^\theta = -\frac{GM}{r^2},$$

and

$$\frac{dV^\theta}{dt} + \Gamma^\theta_{r\theta} V^r V^\theta + \Gamma^\theta_{\theta r} V^\theta V^r = 0.$$

These give

$$\ddot{r} - r\dot{\theta}^2 = -\frac{GM}{r^2},$$

and

$$\ddot{\theta} + \frac{2}{r}\dot{r}\dot{\theta} = 0.$$

The second can be integrated to give the well known conservation of angular momentum $r^2\dot{\theta} = h$.

These two equations are the equations of planetary motion which lead to ellipses and Kepler's laws. The point here is how the connection allows one to cope with familiar equations in awkward coordinates. In much of physics such coordinates can be avoided, but not in GR where there is no sidestepping the connection. Note here how the centrifugal term, $r\dot{\theta}^2$, appears via the connection.

Lecture 11

Geodesics

Objectives:

- *Variational approach to geodesics*

Reading: Schutz, 5, 6 & 7; Hobson 5, 7; Rindler 9, 10; Foster & Nightingale 2.

11.1 Shortest Paths

Straight lines are also the shortest paths where path length is

$$S = \int ds = \int \sqrt{g_{\alpha\beta} dx^\alpha dx^\beta}.$$

Parameterising by λ :

$$S = \int \sqrt{g_{\alpha\beta} \frac{dx^\alpha}{d\lambda} \frac{dx^\beta}{d\lambda}} d\lambda.$$

We want a path that minimises S between two events, i.e. $\delta S = 0$ for any variation in the path. This is a variational problem, similar to Hamilton's principle of least action in classical mechanics where the integral

$$\delta \int L dt = 0$$

where the “Lagrangian” L is a function of coordinates x^α and their rates of change \dot{x}^α . This leads to the Euler-Lagrange equations:

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}^\alpha} \right) - \frac{\partial L}{\partial x^\alpha} = 0.$$

See handout 2

The Lagrangian for GR is

$$L' = \sqrt{g_{\alpha\beta} \frac{dx^\alpha}{d\lambda} \frac{dx^\beta}{d\lambda}},$$

and the Euler-Lagrange equations are

$$\frac{d}{d\lambda} \left(\frac{\partial L'}{\partial \dot{x}^\alpha} \right) - \frac{\partial L'}{\partial x^\alpha} = 0,$$

where this time $\dot{x}^\alpha = dx^\alpha/d\lambda$.

The square root is inconvenient; consider instead using $L = (L')^2$ as the Lagrangian. Then the Euler-Lagrange equations would be

$$\frac{d}{d\lambda} \left(2L' \frac{\partial L'}{\partial \dot{x}^\alpha} \right) - 2L' \frac{\partial L'}{\partial x^\alpha} = 0.$$

Now if λ satisfies

$$\frac{ds}{d\lambda} = L' = \text{constant},$$

then

$$2L' \left[\frac{d}{d\lambda} \left(\frac{\partial L'}{\partial \dot{x}^\alpha} \right) - \frac{\partial L'}{\partial x^\alpha} \right] = 0,$$

so

$$L = (L')^2 = g_{\alpha\beta} \frac{dx^\alpha}{d\lambda} \frac{dx^\beta}{d\lambda},$$

leads to the same equations as L' .

The constraint on λ is another way to define affine parameters. Since $ds/d\tau = c$, the speed of light, proper time is affine.

Can show that Euler-Lagrange equations are equivalent to equations of motion derived before, i.e.

$$\ddot{x}^\alpha + \Gamma^\alpha_{\gamma\beta} \dot{x}^\beta \dot{x}^\gamma = 0.$$

11.2 Why use the Lagrangian approach?

Application of the Euler-Lagrange equations is often easier than calculating the 40 coefficients of the Levi-Civita connection.

Example 11.1 Calculate equations of motion for the Schwarzschild metric

$$ds^2 = c^2 \left(1 - \frac{2GM}{c^2 r} \right) dt^2 - \frac{dr^2}{1 - 2GM/c^2 r} - r^2 (d\theta^2 + \sin^2 \theta d\phi^2),$$

using the Levi-Civita and Euler-Lagrange approaches.

Answer 11.1 Connection: e.g.

$$\Gamma_{\phi\phi}^{\theta} = \frac{1}{2}g^{\theta\theta}(g_{\theta\phi,\phi} + g_{\phi\theta,\phi} - g_{\phi\phi,\theta}),$$

since the only θ cpt of the metric is the $\theta\theta$ one. $g_{\theta\phi} = 0$ so this further reduces to

$$\Gamma_{\phi\phi}^{\theta} = -\frac{1}{2}g^{\theta\theta}g_{\phi\phi,\theta} = -\frac{1}{r} \times -\frac{1}{r^2} \times -2r^2 \sin\theta \cos\theta = -\sin\theta \cos\theta,$$

where $g^{\theta\theta} = 1/g_{\theta\theta}$ because it is the inverse of a diagonal matrix. We could carry on like this, but it will clearly take a while ... there are another 9 components to grind through for θ alone!

Euler-Lagrange: setting $dt \rightarrow \dot{t}$, $dr \rightarrow \dot{r}$, $d\theta \rightarrow \dot{\theta}$ and $d\phi \rightarrow \dot{\phi}$ in ds^2 , the Lagrangian is given by

$$L = c^2 \left(1 - \frac{2GM}{c^2 r} \right) \dot{t}^2 - \frac{\dot{r}^2}{1 - 2GM/c^2 r} - r^2 \left(\dot{\theta}^2 + \sin^2\theta \dot{\phi}^2 \right).$$

Consider, say, the θ component of the E-L equations:

$$\frac{d}{d\lambda} \left(\frac{\partial L}{\partial \dot{\theta}} \right) - \frac{\partial L}{\partial \theta} = 0.$$

This gives

$$\frac{d}{d\lambda} \left(-2r^2 \dot{\theta} \right) + 2r^2 \sin\theta \cos\theta \dot{\phi}^2 = 0,$$

much more directly than the connection approach.

11.3 Conserved quantities

If L does not depend explicitly on a coordinate x^α say, then $\partial L / \partial x^\alpha = 0$, and so the E-L equations show that

$$\frac{\partial L}{\partial \dot{x}^\alpha} = 2g_{\alpha\beta} \dot{x}^\beta = 2\dot{x}_\alpha = \text{constant}.$$

In other words the covariant component of the corresponding velocity is conserved.

e.g. The metric of the example does not depend upon ϕ so

$$r^2 \sin^2(\theta) \dot{\phi} = \text{constant}.$$

When motion confined to equatorial plane $\theta = \pi/2$, $r^2 \dot{\phi} = h$, a constant: GR equivalent of angular momentum conservation.

11.4 Slow motion in a weak field

Consider equations of motion at slow speeds in weak fields. Mathematically $\dot{x}^i \rightarrow 0$ for $i = 1, 2$ or 3 , and $g_{\alpha\beta} = \eta_{\alpha\beta} + h_{\alpha\beta}$ where $|h_{\alpha\beta}| \ll 1$. The equations of motion

$$\ddot{x}^\alpha + \Gamma^\alpha_{\beta\gamma} \dot{x}^\beta \dot{x}^\gamma = 0,$$

reduce to

$$\ddot{x}^\alpha + \Gamma^\alpha_{00} \dot{x}^0 \dot{x}^0 = 0.$$

The time “velocities” \dot{x}^0 are never negligible, and in fact for $\lambda = \tau$, are $d(ct)/d\tau \approx c$.

From the Levi-Civita equation, retaining terms to first order in h

$$\begin{aligned} \Gamma^\alpha_{00} &= \frac{1}{2} g^{\alpha\beta} (g_{\beta 0,0} + g_{0\beta,0} - g_{00,\beta}), \\ &= \frac{1}{2} \eta^{\alpha\beta} (h_{\beta 0,0} + h_{0\beta,0} - h_{00,\beta}). \end{aligned}$$

If the metric is stationary, all time derivatives (“, 0” terms) are zero, and so

$$\Gamma^0_{00} = \frac{1}{2} (h_{00,0} + h_{00,0} - h_{00,0}) = 0,$$

since all time derivatives are zero. This then implies that $\ddot{x}^0 = 0$ or \dot{x}^0 is constant. The spatial components become

$$\Gamma^i_{00} = -\frac{1}{2} (h_{i0,0} + h_{0i,0} - h_{00,i}) = \frac{1}{2} h_{00,i},$$

($\eta^{ii} = -1$ for each i , stationary metric) giving

$$\ddot{x}^i = -\frac{1}{2} h_{00,i} \dot{x}^0 \dot{x}^0.$$

Since $\dot{x}^0 = c dt/d\tau$ is constant, we finally obtain

$$\frac{d^2 x^i}{dt^2} = -\frac{1}{2} c^2 h_{00,i},$$

or

$$\ddot{\mathbf{r}} = -\frac{1}{2} c^2 \nabla h_{00}.$$

(dots now derivatives wrt t not τ). What is h_{00} ? Consider clock at rest then

$$c^2 d\tau^2 = g_{00} c^2 dt^2,$$

or

$$d\tau = \sqrt{1 + h_{00}} = \left(1 + \frac{h_{00}}{2}\right) dt.$$

But equivalence principle \implies

$$d\tau = \left(1 + \frac{\phi}{c^2}\right) dt,$$

so

$$h_{00} = \frac{2\phi}{c^2},$$

where ϕ is Newtonian gravitational potential. Therefore

$$\ddot{\mathbf{r}} = -\nabla\phi,$$

the equation of motion in Newtonian gravity!

This finally completes the loop of establishing that motion in a curved space-time can give rise to what until now we have called the force of gravity. On Earth $h_{00} \sim 10^{-9}$. It is amazing that so tiny a wrinkle of spacetime leads to the phenomenon of gravity. We must next see how mass determines the metric.

Lecture 12

Curvature

Objectives:

- *Curvature and geodesic deviation*

Reading: Schutz, 6; Hobson 7; Rindler 10; Foster & Nightingale 3.

12.1 Local inertial coordinates

The metric determines particle motion, and Newton's Law of Gravity suggests that mass must fix the metric. We seek a tensor built from the metric and/or its derivatives that can substitute for $\nabla^2\phi$ in Newton's theory.

$g_{\alpha\beta}$ alone is no good because coordinates can always be found such that $g_{\alpha\beta} = \eta_{\alpha\beta}$, the same for all metrics. Such a tensor could not simultaneously describe situations with and without mass.

Proof: there are 10 independent coefficients of $g_{\alpha\beta}$ but 16 degrees of freedom (d.o.f.) in the transformation matrix, $\partial x^\beta/\partial x^{\alpha'}$.

The first derivatives $\partial g_{\alpha\beta}/\partial x^\gamma = g_{\alpha\beta,\gamma}$ are not enough either, because it can be shown that coordinates can always be found in which

$$g_{\alpha\beta,\gamma} = 0.$$

In these coordinates, the Levi-Civita equation implies

$$\Gamma^\alpha_{\beta\gamma} = 0,$$

so that $dV^\alpha/d\tau = 0$. These are locally inertial or geodesic coordinates, the freely-falling frames of the equivalence principle.

Corollary: in an inertial frame, covariant derivative \rightarrow ordinary partial derivative \implies

$$g_{\alpha\beta;\gamma} = g_{\alpha\beta,\gamma} = 0,$$

$g_{\alpha\beta;\gamma} = 0$ is tensorial, so the metric is covariantly constant, $\nabla \mathbf{g} = 0$.

Conclusion: we need a tensor involving at least second derivatives of the metric, as suggested by $\nabla^2 \phi$.

12.2 Curvature tensor

Consider the expression

$$\nabla_\gamma \nabla_\beta V_\alpha = V_{\alpha;\beta\gamma},$$

where V_α is an arbitrary one-form. This is a tensor and contains second derivatives of the metric. Expanding the covariant derivative with respect to γ :

$$\begin{aligned} V_{\alpha;\beta\gamma} &= [V_{\alpha;\beta}]_{,\gamma}, \\ &= V_{\alpha;\beta,\gamma} - \Gamma^\sigma_{\alpha\gamma} V_{\sigma;\beta} - \Gamma^\sigma_{\beta\gamma} V_{\alpha;\sigma}. \end{aligned}$$

Each of the three covariant derivatives, $V_{\alpha;\beta}$ etc, can be expanded similarly and one ends up with an expression of the form

$$V_{\alpha;\beta\gamma} = [\dots] V_{\mu,\beta\gamma} + [\dots] V_{\rho,\sigma} + [\dots] V_\rho.$$

(illustrative only – see handout 3). i.e. a sum over \tilde{V} and its first and second derivatives. Unfortunately although the sum is a tensor, we cannot assert that the individual terms are tensors.

Instead if we consider $V_{\alpha;\beta\gamma} - V_{\alpha;\gamma\beta}$, which is still a tensor, all the derivative terms cancel and we find

$$V_{\alpha;\beta\gamma} - V_{\alpha;\gamma\beta} = R^\rho_{\alpha\beta\gamma} V_\rho.$$

where $R^\rho_{\alpha\beta\gamma}$ the Riemann curvature tensor and is given by

$$R^\rho_{\alpha\beta\gamma} = \Gamma^\rho_{\alpha\gamma,\beta} - \Gamma^\rho_{\alpha\beta,\gamma} + \Gamma^\sigma_{\alpha\gamma} \Gamma^\rho_{\sigma\beta} - \Gamma^\sigma_{\alpha\beta} \Gamma^\rho_{\sigma\gamma}.$$

In flat spacetime, the connection and its derivatives $\rightarrow 0$, and so

$$R^\rho_{\alpha\beta\gamma} = 0.$$

i.e. the Riemann tensor vanishes in flat spacetime. This means that covariant differentiation is not commutative except in flat space.

See handout 3

Do not try to memorise this!!

12.3 Understanding the curvature tensor

Pictorially the relation

$$V_{\alpha;\beta\gamma} - V_{\alpha;\gamma\beta} = R^{\rho}{}_{\alpha\beta\gamma} V_{\rho},$$

corresponds to the following:

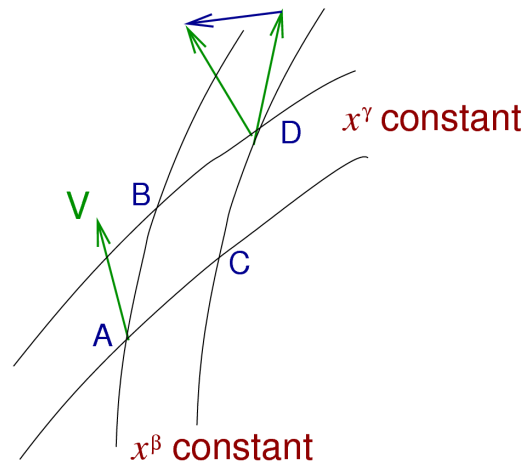


Figure: Vector parallel transported two ways around the same loop does not match up at the end if there is curvature

Vector \vec{V} is first parallel transported $A \rightarrow C \rightarrow D$, associated with $V^{\alpha}{}_{;\beta\gamma}$. Then the same vector is taken $A \rightarrow B \rightarrow D$, associated with $V^{\alpha}{}_{;\gamma\beta}$. Curvature causes the vectors at D to differ.

Related to this, a vector parallel-transported around a loop in a curved space changes, e.g.

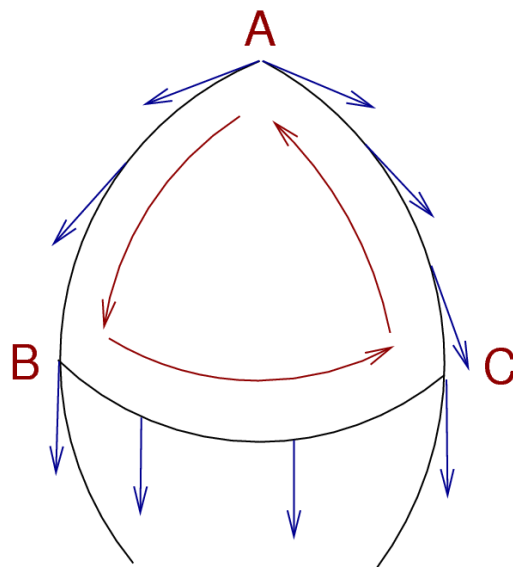


Figure: Vector parallel transported on a sphere A to B to C to A has changed by the time it gets back to A .

12.4 Geodesic Deviation

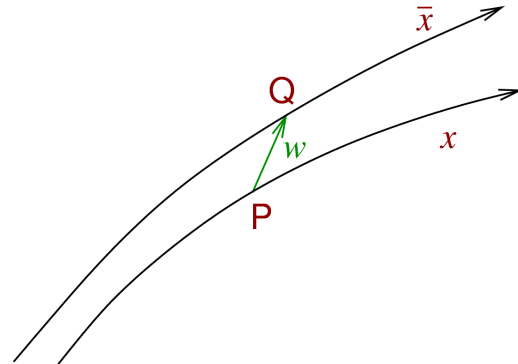


Figure: Two nearby geodesics deviate from each other because of curvature

Consider the relative distance \vec{w} between two nearby particles in free-fall. Can show that

$$\frac{D^2 w^\alpha}{D\lambda^2} + R^\alpha_{\gamma\beta\delta} \dot{x}^\gamma \dot{x}^\delta w^\beta = 0,$$

which is a tensor equation, the equation of geodesic deviation. Here the capital D 's indicate 'absolute' or 'total' derivatives, i.e. derivatives that allow for variations in components caused purely by curved coordinates, so that we expect

$$\frac{D^2 w^\alpha}{D\lambda^2} = 0,$$

in the absence of gravity.

The second term therefore represents the effect of gravity that is not removed by free-fall, i.e. it is the tidal acceleration. In Newtonian physics tides are caused by a variation on the gravitational field, $\nabla \mathbf{g}$, and since $\mathbf{g} = -\nabla\phi$, tides are related to $\nabla^2\phi$. This is another indication of the connection between curvature and the left-hand side of $\nabla^2\phi = 4\pi G\rho$.

Lecture 13

Einstein's field equations

Objectives:

- The GR field equations

Reading: Schutz, 6; Hobson 7; Rindler 10; Foster & Nightingale 3.

13.1 Symmetries of the curvature tensor

With 4 indices, the curvature tensor has a forbidding 256 components. Luckily several symmetries reduce these substantially. These are best seen in fully covariant form:

$$R_{\alpha\beta\gamma\delta} = g_{\alpha\rho} R^{\rho}_{\beta\gamma\delta},$$

for which symmetries such as

$$R_{\alpha\beta\gamma\delta} = -R_{\beta\alpha\gamma\delta},$$

and

$$R_{\alpha\beta\gamma\delta} = -R_{\alpha\beta\delta\gamma}.$$

can be proved. These relations reduce the number of independent components to 20.

Handout 4

These symmetries also mean that there is only one independent contraction

$$R_{\alpha\beta} = R^{\rho}_{\alpha\beta\rho},$$

because others are either zero, e.g.

$$R^{\rho}_{\rho\alpha\beta} = g^{\rho\sigma} R_{\sigma\rho\alpha\beta} = 0,$$

or the same to a factor of ± 1 . $R_{\alpha\beta}$ is called the Ricci tensor, while its contraction

$$R = g^{\alpha\beta} R_{\alpha\beta},$$

is called the Ricci scalar.

NB Signs vary between books. I follow Hobson et al and Rindler.

13.2 The field equations

We want a relativistic version of the Newtonian equation

$$\nabla^2 \phi = 4\pi G \rho.$$

The relativistic analogue of the density ρ is the stress-energy tensor $T^{\alpha\beta}$.

ϕ is closely related to the metric, and ∇^2 suggests that we look for some tensor involving the second derivatives of the metric, $g_{\alpha\beta,\gamma\delta}$, which should be a $\begin{pmatrix} 2 \\ 0 \end{pmatrix}$ tensor like $T^{\alpha\beta}$.

The contravariant form of the Ricci tensor satisfies these conditions, suggesting the following:

$$R^{\alpha\beta} = kT^{\alpha\beta},$$

where k is some constant. (NB note that both $R^{\alpha\beta}$ and $T^{\alpha\beta}$ are symmetric, which is a little further support.)

However, in SR $T^{\alpha\beta}$ satisfies the conservation equations $T^{\alpha\beta}{}_{;\alpha} = 0$ which in GR become

$$T^{\alpha\beta}{}_{;\alpha} = 0,$$

whereas it turns out that

$$R^{\alpha\beta}{}_{;\alpha} = \frac{1}{2}R_{;\alpha}g^{\alpha\beta} \neq 0,$$

where R is the Ricci scalar. Therefore $R^{\alpha\beta} = kT^{\alpha\beta}$ cannot be right.

Handout 4

Fix by defining a new tensor, the Einstein tensor

$$G^{\alpha\beta} = R^{\alpha\beta} - \frac{1}{2}Rg^{\alpha\beta},$$

because then

$$G^{\alpha\beta}{}_{;\alpha} = \left(R^{\alpha\beta} - \frac{1}{2}Rg^{\alpha\beta} \right)_{;\alpha} = R^{\alpha\beta}{}_{;\alpha} - \frac{1}{2}R_{;\alpha}g^{\alpha\beta} - \frac{1}{2}Rg^{\alpha\beta}{}_{;\alpha} = 0,$$

since $\nabla \mathbf{g} = 0$ and $R_{;\alpha} = R_{;\alpha}$. Therefore we modify the equations to

$$R^{\alpha\beta} - \frac{1}{2}Rg^{\alpha\beta} = kT^{\alpha\beta}.$$

These are Einstein's field equations.

13.3 The Newtonian limit

The equations must reduce to $\nabla^2\phi = 4\pi G\rho$ in the case of slow motion in weak fields. To show this, it is easier to work with an alternate form: contracting the field equations with $g_{\alpha\beta}$ then

$$g_{\alpha\beta}R^{\alpha\beta} - \frac{1}{2}Rg_{\alpha\beta}g^{\alpha\beta} = kg_{\alpha\beta}T^{\alpha\beta},$$

and remembering the definition of R and defining $T = g_{\alpha\beta}T^{\alpha\beta}$,

$$R - \frac{1}{2}\delta^\alpha_\alpha R = -R = kT,$$

since $\delta^\alpha_\alpha = 4$. Therefore

$$R^{\alpha\beta} = k \left(T^{\alpha\beta} - \frac{1}{2}Tg^{\alpha\beta} \right).$$

Easier still is the covariant form:

$$R_{\alpha\beta} = k \left(T_{\alpha\beta} - \frac{1}{2}Tg_{\alpha\beta} \right).$$

The stress–energy tensor is

$$T_{\alpha\beta} = \left(\rho + \frac{p}{c^2} \right) U_\alpha U_\beta - pg_{\alpha\beta}.$$

In the Newtonian case, $p/c^2 \ll \rho$, and so

$$T_{\alpha\beta} \approx \rho U_\alpha U_\beta.$$

Therefore

$$T = g^{\alpha\beta}T_{\alpha\beta} = \rho g^{\alpha\beta}U_\alpha U_\beta = \rho c^2.$$

Weak fields imply $g_{\alpha\beta} \approx \eta_{\alpha\beta}$, so $g_{00} \approx 1$. For slow motion, $U^i \ll U^0 \approx c$, and so $U_0 = g_{0\alpha}U^\alpha \approx g_{00}U^0 \approx c$ too. Thus

$$T_{00} \approx \rho c^2,$$

is the only significant component.

The 00 cpt of $R_{\alpha\beta}$ is:

$$R_{00} = \Gamma^\rho_{0\rho,0} - \Gamma^\rho_{00,\rho} + \Gamma^\sigma_{0\rho}\Gamma^\rho_{\sigma 0} - \Gamma^\sigma_{00}\Gamma^\rho_{\sigma\rho}.$$

All Γ are small, so the last two terms are negligible, and so, assuming time-independence,

$$R_{00} \approx -\Gamma^i_{00,i}.$$

But, from the lecture on geodesics,

$$\Gamma^i_{00} = \delta^{ij} \frac{\phi_{,j}}{c^2}.$$

so

$$R_{00} \approx -\frac{1}{c^2} \delta^{ij} \phi_{,ji} = -\frac{1}{c^2} \delta^{ij} \frac{\partial^2 \phi}{\partial x^i \partial x^j} = -\frac{1}{c^2} \nabla^2 \phi.$$

Finally, substituting in the field equations

$$-\frac{1}{c^2} \nabla^2 \phi = k \left(\rho c^2 - \frac{1}{2} \rho c^2 \right),$$

or

$$\nabla^2 \phi = -\frac{kc^4}{2} \rho.$$

Therefore if $k = -8\pi G/c^4$, we get the Newtonian equation as required, and the field equations become

$$R^{\alpha\beta} - \frac{1}{2} R g^{\alpha\beta} = -\frac{8\pi G}{c^4} T^{\alpha\beta}.$$

Key points:

- The field equations are second order, non-linear differential equations for the metric
- There are 10 independent equations.
- By design they satisfy the energy-momentum conservation relations $T^{\alpha\beta}_{;\alpha} = 0$
- The constant $8\pi G/c^4$ is set to match Newtonian physics.
- Although derived from strong theoretical arguments, like any physical theory, they can only be tested by experiment.

Lecture 14

Schwarzschild geometry

Objectives:

- *Schwarzschild's solution*

Reading: Schutz, 10; Hobson 9; Rindler 11; Foster & Nightingale 3.

14.1 Isotropic metrics

It is hard to solve the field equations. Symmetry arguments are essential. The first such solution to the field equations was derived by Schwarzschild in 1916 for spherical symmetry.

Consider first the Minkowski interval

$$ds^2 = c^2 dt^2 - dr^2 - r^2 (d\theta^2 + \sin^2 \theta d\phi^2).$$

The term in brackets expresses spherical symmetry or isotropy (no preference for any direction). Any spherically symmetric metric must have a term of this form. Thus a general isotropic metric can be written

$$ds^2 = A dt^2 - B dt dr - C dr^2 - D (d\theta^2 + \sin^2 \theta d\phi^2).$$

- Expect symmetry under $\phi \rightarrow -\phi$, $\theta \rightarrow \pi - \theta$ so no cross terms with $dr d\theta$ or $d\phi dt$.
- A , B , C and D cannot depend on θ or ϕ otherwise isotropy is broken \implies functions of r and t only.

We can define a new radial coordinate r' such that $(r')^2 = D$, and so the metric becomes

$$ds^2 = A' dt^2 - B' dt dr' - C' (dr')^2 - (r')^2 (d\theta^2 + \sin^2 \theta d\phi^2).$$

(henceforth will drop primes.) This metric is still general.

With this radial coordinate, the area of a sphere is still $4\pi r^2$, but r is not necessarily the ruler distance from the origin.

Finally we can transform the time coordinate using

$$dt = f dt' + g dr,$$

choosing f and g such that dt is an exact differential and so that the cross terms in $dr dt'$ cancel. We are left with

$$ds^2 = A(r, t) dt'^2 - B(r, t) dr^2 - r^2 (d\theta^2 + \sin^2 \theta d\phi^2).$$

as the general form of an isotropic metric.

14.2 Schwarzschild metric

We specialise further by looking for time-independent metrics, i.e.

$$ds^2 = A(r) dt^2 - B(r) dr^2 - r^2 (d\theta^2 + \sin^2 \theta d\phi^2).$$

This is also static as it is invariant under the transform $t \rightarrow -t$.

We want to find the metric around a star such as the Sun, i.e. in empty space where $T_{\alpha\beta} = 0$ and $T = T^\alpha_\alpha = 0 \implies R = 0$, so the field equations

$$\left(R_{\alpha\beta} - \frac{1}{2} R g_{\alpha\beta} \right) = -\frac{8\pi G}{c^4} T_{\alpha\beta},$$

reduce to

$$R_{\alpha\beta} = 0.$$

$R_{\alpha\beta}$ comes from

$$R_{\alpha\beta} = \Gamma^\rho_{\alpha\beta,\rho} - \Gamma^\rho_{\alpha\rho,\beta} + \Gamma^\sigma_{\alpha\beta} \Gamma^\rho_{\sigma\rho} - \Gamma^\sigma_{\alpha\rho} \Gamma^\rho_{\sigma\beta},$$

while

$$\Gamma^\alpha_{\beta\gamma} = \frac{1}{2} g^{\alpha\delta} (g_{\delta\gamma,\beta} + g_{\beta\delta,\gamma} - g_{\beta\gamma,\delta}).$$

Unfortunately there are no short-cuts here apart from calculating the connection coefficients via the Lagrangian:

$$L = A(r) \dot{t}^2 - B(r) \dot{r}^2 - r^2 (\dot{\theta}^2 + \sin^2 \theta \dot{\phi}^2).$$

For instance, for the r -component we get

$$\frac{d}{d\lambda} (-2B\dot{r}) - (A'\dot{t}^2 - B'\dot{r}^2 - 2r\dot{\theta}^2 - 2r\dot{\phi}^2) = 0,$$

where the dashes or

$$-2B\ddot{r} - 2B'\dot{r}^2 - \left(A'\dot{t}^2 - B'\dot{r}^2 - 2r\dot{\theta}^2 - 2r\sin^2\theta\dot{\phi}^2 \right) = 0.$$

Comparing with the r -cpt of the equations of motion:

$$\ddot{r} + \Gamma^r_{\beta\gamma}\dot{x}^\beta\dot{x}^\gamma = 0,$$

we can read off: $\Gamma^r_{tt} = A'/2B$, $\Gamma^r_{rr} = B'/2B$, $\Gamma^r_{\theta\theta} = -r/B$, and $\Gamma^r_{\phi\phi} = -r\sin^2\theta/B$.

There are a further 5 non-zero components from which the Ricci tensor can be calculated – after much algebra – to give coupled ordinary differential equations for A and B (e.g. Hobson et al p200). One finds

$$\begin{aligned} A(r) &= \alpha \left(1 + \frac{k}{r} \right), \\ B(r) &= \left(1 + \frac{k}{r} \right)^{-1}, \end{aligned}$$

α and k constant.

In weak fields we know that

$$A(r) \rightarrow c^2 \left(1 + \frac{2\phi}{c^2} \right),$$

so we set $\alpha = c^2$ and $k = -2GM/c^2$ to arrive at the Schwarzschild metric:

$$ds^2 = c^2 \left(1 - \frac{2GM}{c^2 r} \right) dt^2 - \left(1 - \frac{2GM}{c^2 r} \right)^{-1} dr^2 - r^2 (d\theta^2 + \sin^2\theta d\phi^2).$$

This applies outside a spherically-symmetric object, e.g. for motions of the planets but not inside the Sun.

14.3 Birkhoff's theorem

If one does not impose time-independence, i.e. $A = A(r, t)$, $B = B(r, t)$, and solves $R_{\alpha\beta} = 0$, one still finds Schwarzschild's solution (Birkhoff 1923), i.e.

The geometry outside a spherically symmetric distribution of matter is the Schwarzschild geometry.

This means spherically symmetric explosions cannot emit gravitational waves.

It also means that spacetime inside a hollow spherical shell is flat since it must be Schwarzschild-like but have $M = 0$. Flat implies no gravity, the GR equivalent of Newton's "iron sphere" theorem.

14.4 Schwarzschild radius

The Schwarzschild metric has a singularity at

$$r = R_S = \frac{2GM}{c^2} = 2.9 \frac{M}{M_\odot} \text{ km.}$$

Usually this is irrelevant, because the Schwarzschild radius lies well inside typical objects where the metric does not apply, e.g. for the Sun $R_S \ll R_\odot = 7 \times 10^5 \text{ km}$, for Earth $R_S \approx 1 \text{ cm}$.

However, it is easy to conceive circumstances where objects have $R < R_S$, e.g. consider the Galaxy as 10^{11} Sun-like stars. Then

$$R_S = 2.9 \times 10^{11} \text{ km,}$$

$\sim 50\times$ size of Solar system. Mean distance between N stars in a sphere radius R_S

$$d = \left(\frac{4\pi R_S^3}{3N} \right)^{1/3} = 1.00 \times 10^8 \text{ km.}$$

Comparing with $R_\odot = 7 \times 10^5 \text{ km}$, the stars have plenty of space.

Finally, as a hint of things to come, consider the interval for $r < R_S$. Then $g_{tt} = c^2 (1 - R_S/r) < 0$ and $g_{rr} = -(1 - R_S/r)^{-1} > 0$. Particles and photons must have $ds^2 \geq 0$, but, ignoring θ and ϕ ,

$$ds^2 = g_{tt} dt^2 + g_{rr} dr^2,$$

and so as time passes $dt > 0$, it is impossible to have $dr = 0$ for $r < R_S$ otherwise $ds^2 < 0$. The mere fact that time passes requires a change in radial coordinate. This leads to collapse to a singularity at $r = 0$.

Lecture 15

Schwarzschild equations of motion

Objectives:

- Planetary motion, start.

Reading: Schutz, 11; Hobson 9; Rindler 11; Foster & Nightingale 4.

15.1 Equations of motion

Writing $\mu = GM/c^2$, the Schwarzschild metric becomes

$$ds^2 = c^2 \left(1 - \frac{2\mu}{r}\right) dt^2 - \left(1 - \frac{2\mu}{r}\right)^{-1} dr^2 - r^2 (d\theta^2 + \sin^2 \theta d\phi^2),$$

and the corresponding Lagrangian is

$$L = c^2 \left(1 - \frac{2\mu}{r}\right) \dot{t}^2 - \left(1 - \frac{2\mu}{r}\right)^{-1} \dot{r}^2 - r^2 (\dot{\theta}^2 + \sin^2 \theta \dot{\phi}^2).$$

There is no explicit dependence on either t or ϕ , and thus $\partial L / \partial \dot{t}$ and $\partial L / \partial \dot{\phi}$ are constants of motion, i.e

$$\begin{aligned} \left(1 - \frac{2\mu}{r}\right) \dot{t} &= k, \\ r^2 \sin^2 \theta \dot{\phi} &= h, \end{aligned}$$

where k and h are constants. h is the GR equivalent of angular momentum per unit mass.

For k , recall that for “ignorable coordinates” such as t and ϕ , the corresponding covariant velocity is conserved, i.e.

$$\dot{x}_0 = g_{0\beta} \dot{x}^\beta = g_{00} \dot{x}^0 = \text{constant},$$

where the third term follows from diagonal metric. Now $x^0 = ct$, while $g_{00} = 1 - 2\mu/r$, so

$$\dot{x}_0 = \left(1 - \frac{2\mu}{r}\right) \dot{t} c = kc.$$

Now $p_0 = m\dot{x}_0$, where p_0 is the time component of the four-momentum, and in flat spacetime $p_0 = E/c$ where E is the energy, so

$$E = p_0 c = \dot{x}_0 m c = k m c^2,$$

is the total energy for motion in a Schwarzschild metric.

NB k can be < 1 , because in Newtonian terms it contains potential energy as well as kinetic and rest mass energy.

For the r component we have

$$\frac{d}{d\lambda} \frac{\partial L}{\partial \dot{r}} - \frac{\partial L}{\partial r} = 0,$$

which gives

$$\frac{d}{d\lambda} \left[- \left(1 - \frac{2\mu}{r}\right)^{-1} 2\dot{r} \right] - \left[\frac{2\mu c^2}{r^2} \dot{t}^2 + \left(1 - \frac{2\mu}{r}\right)^{-2} \frac{2\mu}{r^2} \dot{r}^2 - 2r \left(\dot{\theta}^2 + \sin^2 \theta \dot{\phi}^2 \right) \right] = 0.$$

while the θ component leads to:

$$\frac{d}{d\lambda} \left[-2r\dot{\theta} \right] - \left[-2r^2 \sin \theta \cos \theta \dot{\phi}^2 \right] = 0.$$

The last equation is satisfied for $\theta = \pi/2$, i.e. motion in the equatorial plane. By symmetry, we need not consider any other case, leaving

$$\begin{aligned} \left(1 - \frac{2\mu}{r}\right) \dot{t} &= k, \\ \left(1 - \frac{2\mu}{r}\right)^{-1} \dot{r} + \frac{\mu c^2}{r^2} \dot{t}^2 - \left(1 - \frac{2\mu}{r}\right)^{-2} \frac{\mu}{r^2} \dot{r}^2 - r \dot{\phi}^2 &= 0, \\ r^2 \dot{\phi} &= h. \end{aligned}$$

For circular motion, $\dot{r} = \ddot{r} = 0$, the second equation reduces to

$$\frac{\mu c^2}{r^2} \dot{t}^2 = r \dot{\phi}^2,$$

and defining $\omega_\phi = d\phi/dt$ and remembering $\mu = GM/c^2$, we get

$$\omega_\phi^2 = \frac{GM}{r^3},$$

Kepler's third law! ...somewhat luckily because of the choice of r and t .

15.2 An easier approach

Rather than use the radial equation above, it is better to use another constant of geodesic motion:

$$\vec{U} \cdot \vec{U} = g_{\alpha\beta} \dot{x}^\alpha \dot{x}^\beta = \text{constant}.$$

This is effectively a first integral which comes from the affine constraint, or, equivalently, from $\nabla_{\vec{U}} \vec{U} = 0$. It side-steps the \ddot{r} term.

More specifically we have

$$g_{\alpha\beta} \dot{x}^\alpha \dot{x}^\beta = c^2,$$

for massive particles, and

$$g_{\alpha\beta} \dot{x}^\alpha \dot{x}^\beta = 0,$$

for photons.

15.3 Motion of massive particles

The equations to be solved are

$$\begin{aligned} \left(1 - \frac{2\mu}{r}\right) \dot{t} &= k, \\ c^2 \left(1 - \frac{2\mu}{r}\right) \dot{t}^2 - \left(1 - \frac{2\mu}{r}\right)^{-1} \dot{r}^2 - r^2 \dot{\phi}^2 &= c^2, \\ r^2 \dot{\phi} &= h. \end{aligned}$$

Substituting for \dot{t} and $\dot{\phi}$ in the second equation gives

$$\dot{r}^2 + \frac{h^2}{r^2} \left(1 - \frac{2GM}{c^2 r}\right) - \frac{2GM}{r} = c^2 (k^2 - 1).$$

This has the form of an energy equation with a “kinetic energy” term, \dot{r}^2 plus a function of r , “potential energy” equalling a constant.

Thus the motion in r is equivalent to a particle moving in an effective potential $V(r)$ where

$$V(r) = \frac{h^2}{2r^2} \left(1 - \frac{2GM}{c^2 r}\right) - \frac{GM}{r}.$$

One can learn much about Schwarzschild orbits from this equation.

The equivalent in Newtonian mechanics is easy to derive:

$$\dot{r}^2 + r^2 \dot{\phi}^2 - \frac{2GM}{r} = \frac{2E}{m},$$

and $r^2\dot{\phi} = h$. Thus

$$\dot{r}^2 + \frac{h^2}{r^2} - \frac{2GM}{r} = \frac{2E}{m},$$

so

$$V_N(r) = \frac{h^2}{2r^2} - \frac{GM}{r}.$$

GR introduces an extra term in $1/r^3$ in addition to the $1/r$ gravitational potential and $1/r^2$ centrifugal barrier terms from Newton.

15.4 Schwarzschild orbits

Three movies of orbits in Schwarzschild geometry were shown in the lecture.

Movies illustrate the following key differences between GR and Newtonian predictions:

- Apsidal precession of elliptical orbits
- Instability of close-in circular orbits
- Capture orbits

Lecture 16

Schwarzschild orbits

Objectives:

- *Planetary motion*

Reading: Schutz, 11; Hobson 9; Rindler 11; Foster & Nightingale 4.

16.1 Newtonian orbits

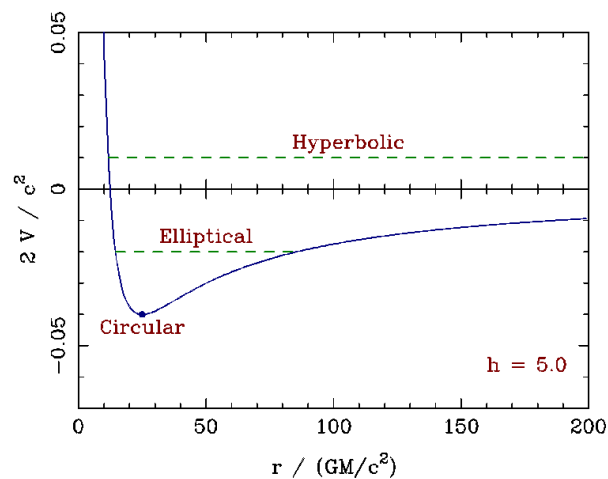


Figure: Newtonian effective potential: centrifugal barrier always wins

- Centrifugal barrier always dominates as $r \rightarrow 0$
- 2 types of orbits: unbound, hyperbolic $E > 0$; bound, elliptical $E < 0$.

- Circular: $\dot{r} = \ddot{r} = 0$, $r = r_C$ such that $dV/dr = 0$.
- Newtonian elliptical orbits do not precess.

To see last point, expand potential around $r = r_C$:

$$V(r) \approx V(r_C) + \frac{1}{2}V''(r_C)(r - r_C)^2.$$

cf potential/unit mass of a spring $kx^2/2m$, then r must oscillate with angular frequency

$$\omega_r^2 = V''(r_C).$$

Using units of $GM = 1$, then Newtonian potential

$$V(r) = \frac{h^2}{2r^2} - \frac{1}{r},$$

so

$$V'(r) = \frac{-h^2}{r^3} + \frac{1}{r^2}.$$

$V'(r_C) = 0 \implies r_C = h^2$, therefore

$$V''(r_C) = \frac{3h^2}{r_C^4} - \frac{2}{r_C^3} = \frac{1}{r_C^3}.$$

However, $\omega_\phi^2 = GM/r_C^3 = 1/r_C^3$, thus $\omega_r = \omega_\phi \implies$ always reach minimum r at same ϕ , so no precession.

16.2 Schwarzschild orbits

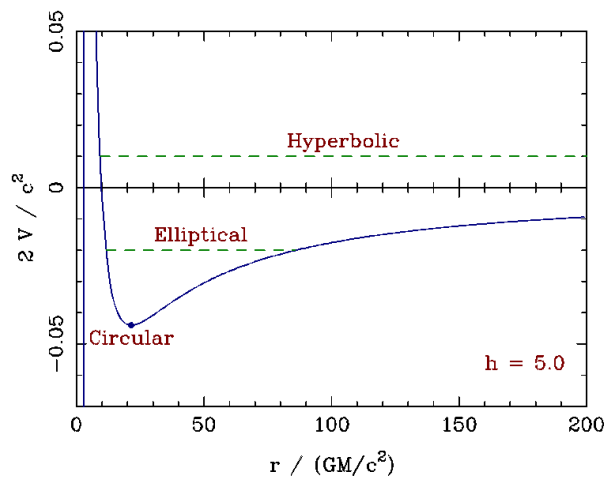


Figure: Schwarzschild effective potential for a large values of h

- Essentially Newtonian behaviour as small r is inaccessible.
- This case applies to the planets

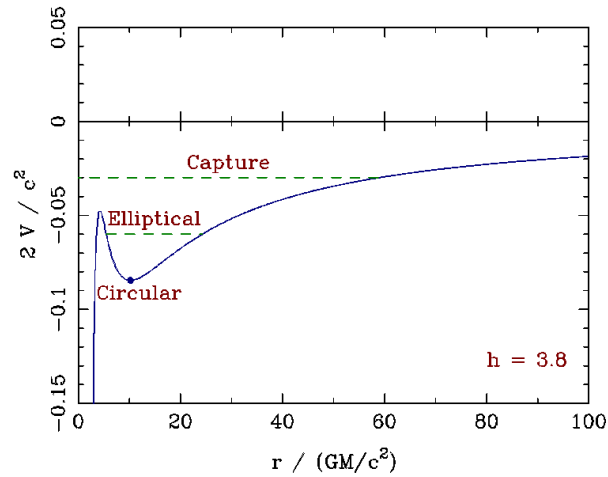


Figure: Schwarzschild effective potential for a medium value of h

- Bound near-elliptical and circular orbits still exists
- Qualitatively different capture orbits possible.

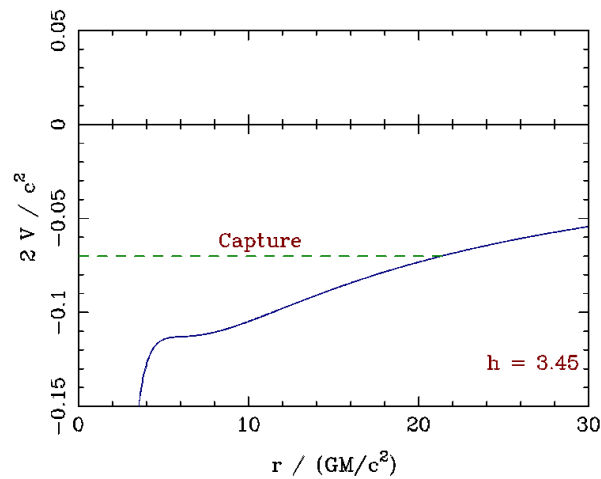


Figure: Schwarzschild effective potential for a low value of h

- No bound orbits.

16.2.1 Instability of circular orbits

Setting $GM = c = 1$, the Schwarzschild effective potential is

$$V(r) = \frac{h^2}{2r^2} \left(1 - \frac{2}{r} \right) - \frac{1}{r}.$$

Circular orbits $V'(r) = 0 \implies$

$$V'(r) = -\frac{h^2}{r^3} + \frac{3h^2}{r^4} + \frac{1}{r^2} = 0,$$

or

$$r^2 - h^2 r + 3h^2 = 0,$$

so

$$r_C = \frac{h^2 \pm \sqrt{h^4 - 12h^2}}{2}.$$

The smaller root is a maximum of V and unstable. The larger root is stable while $h^2 > 12$, but once

$$h^2 \leq 12,$$

or

$$r_C \leq \frac{6GM}{c^2} = 3R_S,$$

there are no more stable circular orbits.

Consequence: in accretion discs around non-rotating black-holes no more energy is available from within this radius at which

$$\begin{aligned} k_c^2 &= 1 + \frac{h_c^2}{r_c^2} \left(1 - \frac{2}{r_c} \right) - \frac{2}{r_c}, \\ &= 1 + \frac{12}{6^2} \left(1 - \frac{2}{6} \right) - \frac{2}{6}, \\ &= \frac{8}{9}. \end{aligned}$$

Assuming dropped from rest at $r = \infty$, must radiate $1 - k_c = 5.7\%$ of the rest mass. Very efficient cf 0.7% $\text{H} \rightarrow \text{He}$ fusion.

Accretion power from black-holes is thus a conservative hypothesis in many cases as it requires much less fuel than fusion. Rotating black-holes can be more efficient still, with a maximum of 42% (Kerr metrics). In realistic cases it is thought that about 30% efficiency is possible.

Lecture 17

Precession and Photon orbits

Objectives:

- *Precession of perihelion*
- *Start on orbits of photons*

Reading: Schutz, 10 & 11; Hobson 9 & 10; Rindler 11; F & N 4.

17.0.2 Precession in the Schwarzschild geometry

As for Newton, oscillation in r occurs at $\omega_r^2 = V''(r_c)$ but now, setting $\mu = GM/c^2$,

$$V(r) = \frac{h^2}{2r^2} \left(1 - \frac{2\mu}{r} \right) - \frac{\mu c^2}{r} = h^2 \left(\frac{1}{2r^2} - \frac{\mu}{r^3} \right) - \frac{\mu c^2}{r}.$$

First obtain a condition on h for circular orbits from $V'(r) = 0$. Since

$$V'(r) = h^2 \left(-\frac{1}{r^3} + \frac{3\mu}{r^4} \right) + \frac{\mu c^2}{r^2} = 0,$$

thus

$$h^2 = \frac{\mu c^2 r^2}{r - 3\mu}.$$

The second derivative is then

$$\begin{aligned}
 V''(r) &= h^2 \left(\frac{3}{r^4} - \frac{12\mu}{r^5} \right) - \frac{2\mu c^2}{r^3}, \\
 &= \frac{\mu c^2 r^2}{r - 3\mu} \left(\frac{3}{r^4} - \frac{12\mu}{r^5} \right) - \frac{2\mu c^2}{r^3}, \\
 &= \frac{\mu c^2}{r^3(r - 3\mu)} (3r - 12\mu - 2(r - 3\mu)), \\
 &= \frac{\mu c^2 (r - 6\mu)}{r^3(r - 3\mu)}.
 \end{aligned}$$

Thus

$$\omega_r^2 = \left(\frac{r - 6\mu}{r - 3\mu} \right) \frac{\mu c^2}{r^3}.$$

cf Newton $\mu c^2/r^3$

NB $\omega_r^2 \rightarrow 0$ as $r \rightarrow 6\mu = 6GM/c^2$ as expected for the last circular orbit.

Therefore successive close approaches to the star (periastron) occur on a period of

$$P_r = \frac{2\pi}{\omega_r},$$

measured in terms of the proper time of the orbiting particle. During this time the azimuthal angle increases by

$$\dot{\phi} P_r = \frac{2\pi}{\omega_r} \dot{\phi} = \frac{2\pi}{\omega_r} \frac{h}{r^2} \text{ radians.}$$

NB $\dot{\phi} = d\phi/d\tau \neq d\phi/dt$

Therefore, subtracting 2π , the periastron precesses by an amount

$$\begin{aligned}
 \Delta\phi &= 2\pi \left[\frac{1}{r^2} \left(\frac{\mu c^2 r^2}{r - 3\mu} \right)^{1/2} \left(\frac{r - 3\mu}{r - 6\mu} \right)^{1/2} \left(\frac{r^3}{\mu c^2} \right)^{1/2} - 1 \right], \\
 &= 2\pi \left[\left(\frac{r}{r - 6\mu} \right)^{1/2} - 1 \right] \text{ rads/orbit}
 \end{aligned}$$

If $r \gg \mu$ this can be approximated as $\delta\phi \approx 6\pi\mu/r$ rads/orbit, or

$$\delta\phi \approx \frac{6\pi GM}{c^2 r} \text{ rads/orbit.}$$

The precession is in the direction of the orbit (prograde).

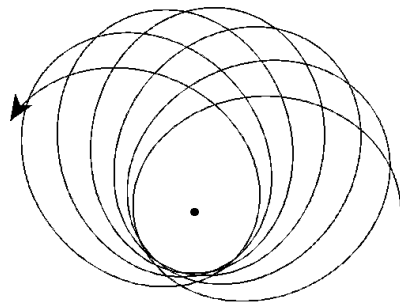


Figure: Precession of an orbit started at $r = 100GM/c^2$ at its most distant point.

17.1 Precession of the perihelion of Mercury

The orbit of Mercury is observed to precess at about 5600 arcseconds/century. All but $42.98 \pm 0.04''$ /century can be explained by Newtonian effects – precession of the Earth’s axis causing the reference frame to change (5025'') and perturbations from other planets (532''). Discrepancy known in 19th century and ascribed to a new planet “Vulcan”.

What does GR predict? $r_M = 5.55 \times 10^7$ km, and since $GM/c^2 = 1.47$ km

$$\Delta\phi = \frac{6\pi \times 1.47}{5.55 \times 10^7} = 0.103 \text{ arcsec.}$$

Mercury’s orbital period $P_M = 0.24$ yr, so GR predicts a precession of $100 \times 0.103/0.24 = 43''$ /century!

This is one of the classic experimental tests of GR. The same effect is seen with dramatic effect in the orbits of binary pulsars where precession rates as high as 17° /year have been measured. Then used to measure the masses.

What is remarkable is that at the time Einstein developed GR, the anomalous precession of Mercury’s orbit was the only experimental evidence against Newton’s theory. Einstein was certainly aware of it, and solving this problem so beautifully must have been supremely satisfying. Consider the beauty of GR here compared to alternatives such as altering Newton’s Law of Gravity to $1/r^{2.00000016}$ as was also proposed ... there is no contest!

17.2 Equations of motion for photons

The equations of motion for photons read:

$$\begin{aligned}\left(1 - \frac{2\mu}{r}\right) \dot{t} &= k, \\ r^2 \dot{\phi} &= h, \\ c^2 \left(1 - \frac{2\mu}{r}\right) \dot{t}^2 - \left(1 - \frac{2\mu}{r}\right)^{-1} \dot{r}^2 - r^2 \dot{\phi}^2 &= 0.\end{aligned}$$

The only difference is the last equation which ends in c^2 for massive particles. (Remember it comes from $g_{\alpha\beta}\dot{x}^\alpha\dot{x}^\beta = 0$ for null paths.)

Substituting for \dot{t} and $\dot{\phi}$ in the second equation gives an “energy” equation for photons:

$$\dot{r}^2 + \frac{h^2}{r^2} \left(1 - \frac{2\mu}{r}\right) = c^2 k^2.$$

The effective potential is thus

$$V(r) = \frac{h^2}{2r^2} \left(1 - \frac{2\mu}{r}\right).$$

Lecture 18

Deflection of light

Objectives:

- *Deflection of light*

Reading: Schutz, 10 & 11; Hobson 9 & 10; Rindler 11; F & N 4.

18.1 Photon orbits

The effective potential for light was

$$V(r) = \frac{h^2}{2r^2} \left(1 - \frac{2\mu}{r} \right).$$

Note that the Newtonian potential term $-GM/r$ does not appear at all!

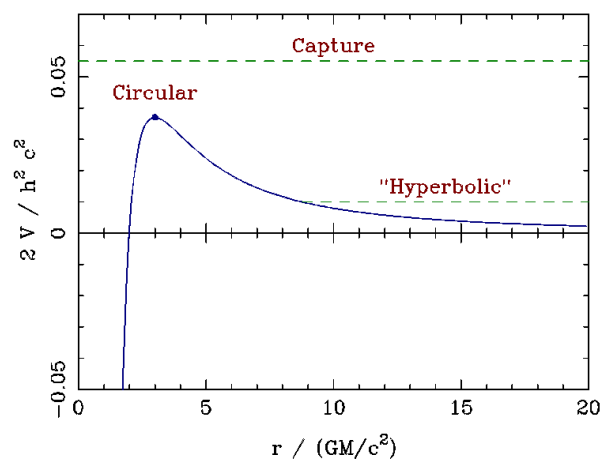


Figure: Effective potential for photons

Key points:

- Photons have equivalents of hyperbolic, circular and capture orbits.
- There are no elliptical orbits for photons.
- The circular orbits are always unstable (maximum of $V(r)$).

Circular orbits: $r = r_C$ such that $V'(r_C) = 0$, or

$$-\frac{1}{r_C^3} + \frac{3\mu}{r_C^4} = 0,$$

i.e.

$$r_C = \frac{3GM}{c^2}.$$

3× the Newtonian result $r_C = GM/c^2$, problem sheet 1.

18.2 Deflection of light by the Sun

Orbits with $r \gg GM/c^2$ suffer a small deflection which is experimentally measurable.

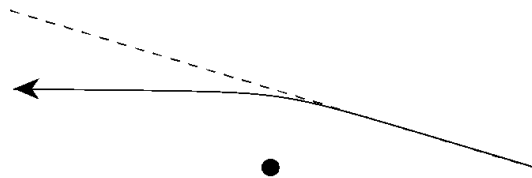


Figure: Deflection of light by a mass. Black circle shows the event horizon, so the deflection in this case is large.

To calculate light deflection, we need an equation relating r and ϕ without the affine parameter, λ . Can do so by noting:

$$\dot{r} = \frac{dr}{d\lambda} = \frac{dr}{d\phi} \frac{d\phi}{d\lambda} = \dot{\phi} \frac{dr}{d\phi} = \frac{h}{r^2} \frac{dr}{d\phi}.$$

Then the energy equation becomes

$$\frac{h^2}{r^4} \left(\frac{dr}{d\phi} \right)^2 + \frac{h^2}{r^2} \left(1 - \frac{2\mu}{r} \right) = c^2 k^2.$$

Making the substitution $r = 1/u$ (also used for Newtonian orbits):

$$u^4 \left(-\frac{1}{u^2} \frac{du}{d\phi} \right)^2 + u^2 (1 - 2\mu u) = \frac{c^2 k^2}{h^2},$$

and so

$$\left(\frac{du}{d\phi} \right)^2 + u^2 - 2\mu u^3 = \frac{c^2 k^2}{h^2}.$$

Finally, differentiating with respect to ϕ and dividing by $2du/d\phi$:

$$\frac{d^2 u}{d\phi^2} + u = 3\mu u^2.$$

For large radii, $r \gg 1$, $u \ll 1$, the RHS can be neglected and we have the SHM equation, thus:

$$u = a \sin \phi + b \cos \phi,$$

where a and b are constants, or, without loss of generality, simply

$$u = a \sin \phi,$$

or $r \sin \phi = 1/a = r_0$, a constant. This is the equation of a straight line with impact parameter r_0 . As $r \rightarrow \infty$, $u \rightarrow 0$ gives $\phi = 0$ or π .

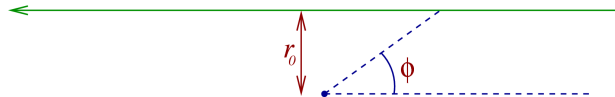


Figure: Straight from $\phi = 0$ to $\phi = \pi$ with polar equation $r \sin \phi = a^{-1}$.

Now look for a better approximation $u = u_0 + u'$ where $|u'| \ll u_0 = a \sin \phi$. Then

$$\frac{d^2 u'}{d\phi^2} + u' = 3\mu u^2 \approx 3\mu u_0^2 = 3\mu a^2 \sin^2 \phi = \frac{3\mu a^2}{2} (1 - \cos 2\phi),$$

neglecting small terms on the right. Particular integral

$$u' = \frac{3\mu a^2}{2} \left(1 + \frac{1}{3} \cos 2\phi \right),$$

so a better solution is

$$u = a \sin \phi + \frac{3\mu a^2}{2} \left(1 + \frac{1}{3} \cos 2\phi \right).$$

Now $r \rightarrow \infty \implies u = 0 \implies$

$$\sin \phi = -\frac{3\mu a}{2} \left(1 + \frac{1}{3} \cos 2\phi \right) \approx -2\mu a,$$

since $\cos 2\phi \approx 1$ for $\phi = 0, \pi$. Therefore

$$\phi \approx -2\mu a, \text{ or } \pi + 2\mu a.$$

Thus light is deflected by

$$\Delta\phi = 4\mu a = \frac{4GM}{c^2 r_0}.$$

This is $2\times$ the Newtonian result (pure SR predicts zero).

For light grazing the Sun

$$\Delta\phi = \frac{4GM_\odot}{c^2 R_\odot} = \frac{4 \times 6.67 \times 10^{-11} \times 2 \times 10^{30}}{(3 \times 10^8)^2 \times 7 \times 10^8} = 8.47 \times 10^{-6} \text{ rads} = 1.75 \text{ arcsec}.$$

Confirmed from observations of radio sources to 2 parts in 10^4 Deflection of light now an important tool in astronomy, “gravitational lensing”.

See Shapiro et al in reading.

Famously tested by British astrophysicist Eddington in 1919 using observations of stars near the Sun during a total eclipse. Made Einstein famous. Eddington the source of the well-known quote “Interviewer: Professor Eddington, is it true that only three people understand Einstein’s theory? Eddington: Who is the third?”

Lecture 19

Schwarzschild Black holes

Objectives:

- *Beyond the Schwarzschild horizon*

Reading: Schutz 11; Hobson 11; Rindler 12

19.1 The Schwarzschild horizon

The Schwarzschild metric

$$ds^2 = c^2 \left(1 - \frac{2\mu}{r}\right) dt^2 - \left(1 - \frac{2\mu}{r}\right)^{-1} dr^2 - r^2 d\Omega^2,$$

($d\Omega^2$ short-hand for angular terms) is singular at

$$r = R_S = 2\mu = \frac{2GM}{c^2}.$$

This is a coordinate singularity, similar to the singularity of the 2-sphere metric

$$ds^2 = \frac{dr^2}{1 - r^2/R^2} + r^2 d\theta^2,$$

when $r = R$ at the equator.

Nature of $r = R_S$ can be investigated by considering radially moving particles for which $d\theta = d\phi = 0$. Consider photons first of all ($ds = 0$) so:

$$c dt = \pm \left(1 - \frac{2\mu}{r}\right)^{-1} dr,$$

+ for outgoing, $-$ for incoming. Integrating

$$ct = \pm \int \frac{dr}{1 - 2\mu/r} = \pm \int \frac{r dr}{r - 2\mu} = \pm \int \left(\frac{r - 2\mu}{r - 2\mu} + \frac{2\mu}{r - 2\mu} \right) dr,$$

thus

$$ct = \pm (r + 2\mu \ln |r - 2\mu|) + \text{constant}.$$

Warped spacetime diagram:

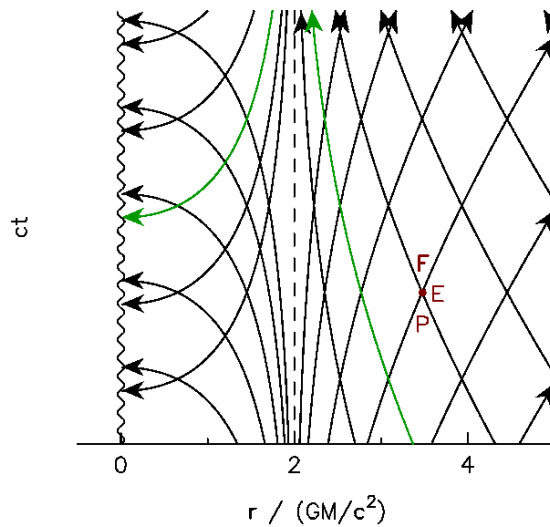


Figure: Spacetime diagram in r and t coordinates representing a series of in- and out-going photon worldlines. On the left, ingoing worldlines move *down* the ct axis. Wavy line represents the singularity at $r = 0$. The dashed line is the event horizon at $r = R_S$. The green line shows the path of the same ingoing photon on each side of $r = R_S$.

- At any event E , the future lies between the worldlines of ingoing and outgoing photons, on the same side as their direction of travel.
- As $r \rightarrow R_S$, lightcones are squeezed; worldlines take infinite t to reach R_S .
- For $r < R_S$, lightcones are rotated and point towards $r = 0$. “Future” \implies decreasing r . Impossible to avoid the real singularity at $r = 0$. Particle crossing $r = R_S$ can never again be seen from $r > R_S$, thus the “event horizon”.
- For $r < R_S$, r timelike, t spacelike for $r < R_S$.

19.2 Maximising survival time

The proper time to $r = R_S$ and even to $r = 0$ is finite. For $r < R_S = 2\mu$ can write

$$c^2 d\tau^2 = \left(\frac{2\mu}{r} - 1\right)^{-1} dr^2 - c^2 \left(\frac{2\mu}{r} - 1\right) dt^2 - r^2 d\Omega^2.$$

$d\tau$ is clearly maximises by $dt = d\Omega = 0$. Thus the maximum time one has before reaching the singularity is

$$\tau_m = \frac{1}{c} \int_0^{2\mu} \left(\frac{2\mu}{r} - 1\right)^{-1/2} dr = \frac{\pi\mu}{c} = \frac{\pi GM}{c^3} = 15 \times 10^{-6} \left(\frac{M}{M_\odot}\right) \text{ sec}.$$

e.g. 4.2 hours for $M = 10^9 M_\odot$. τ_m equals the free-fall time from $r = 2\mu$, so any use of a rocket shortens the time!

19.3 Kruskal coordinates

Schwarzschild coordinates are poor for $r < R_S$ and singular at $r = R_S$. In 1961 Kruskal found some better ones. Consider the incoming/outgoing photon worldlines:

$$\begin{aligned} ct &= -r - 2\mu \ln|r - 2\mu| + p, \\ ct &= +r + 2\mu \ln|r - 2\mu| + q, \end{aligned}$$

where p and q are integration constants. Can use p and q to label events, i.e. as coordinates. Photon paths form rectangular grid in (p, q) and the interval becomes

$$ds^2 = \left(1 - \frac{2\mu}{r}\right) dp dq - r^2 d\Omega^2.$$

Get rid of awkward $1 - 2\mu/r$ factor with a transform to new coordinates

$$\begin{aligned} \bar{p} &= +\exp(p/4\mu), \\ \bar{q} &= -\exp(-q/4\mu), \end{aligned}$$

and rotate to get time- and space-like rather than null coords:

$$\begin{aligned} v &= (\bar{p} + \bar{q})/2, \\ u &= (\bar{p} - \bar{q})/2. \end{aligned}$$

These are Kruskal coordinates. The interval becomes

$$ds^2 = \frac{32\mu^2}{r} e^{-r/2\mu} (dv^2 - du^2) - r^2 d\Omega^2,$$

where

$$u^2 - v^2 = \left(\frac{r}{2\mu} - 1 \right) e^{r/2\mu}.$$

Null radial paths, $ds^2 = d\Omega^2 = 0 \implies$

$$v = \pm u + \text{constant},$$

i.e. $\pm 45^\circ$ like Minkowski!

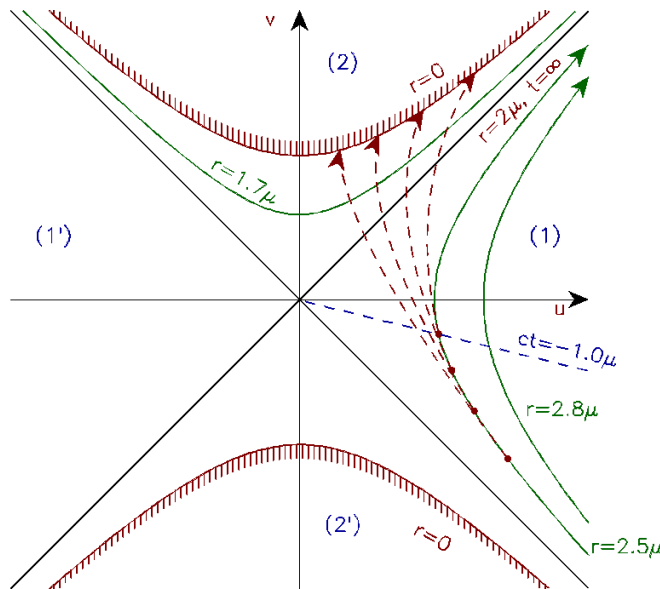


Figure: Spacetime diagram in u, v Kruskal coordinates. Light-cones now have same structure as Minkowski, so the future of any event is the region over it within 45° of the vertical.

Kruskal spacetime diagram:

- Region (1) is the region $r > R_S$ in which we live; region (2) represents $r < R_S$.
- Future of any event is contained in $\pm 45^\circ$ “lightcone” directed upwards. Once inside region (2), the future ends on the upper $r = 0$ singularity. Can pass from (1) to (2) but not back again.
- Region (1') similar to (1) but disconnected from it: a different Universe.
- Lower shaded line is a “past singularity”, out of which particles emerge. Once you have entered region (2) you can never leave; once you have left (2') you can never return: a “white hole”.

Lecture 20

The FRW metric

Objectives:

- *Friedmann-Robertson-Walker metric*

Reading: Schutz 12; Hobson 14; Rindler 16

20.1 Isotropy and homogeneity

On large scales, the Universe looks similar in all directions, and, in addition, assuming that ours is not a special location (“Copernican principle”), we assert that on large scales the Universe is

- isotropic: no preferred direction
- homogeneous: the same everywhere.

20.2 Cosmic time

Homogeneity implies a synchronous time t can be defined so that at a given t , physical parameters such as density and temperature are the same everywhere. Thus we can write the interval

$$ds^2 = c^2 dt^2 - dl^2,$$

where

$$dl^2 = g_{ij} dx^i dx^j,$$

i.e. spatial terms only. $g_{0i} = 0$ because isotropy \implies no preferred direction (cf Schwarzschild). For dl^2 we look for a 3D-space of constant curvature, analagous to the surface of a sphere.

Consider the surface of a sphere in Euclidean 4D. Using Cartesian coordinates (x, y, z, w) , but replacing (x, y, z) by spherical polars (r, θ, ϕ) , we have

$$dl^2 = dr^2 + r^2 d\Omega^2 + dw^2,$$

where $d\Omega^2$ is short-hand for the angular terms. Also

$$x^2 + y^2 + z^2 + w^2 = r^2 + w^2 = R^2,$$

and so

$$r dr + w dw = 0.$$

Therefore

$$dw^2 = \frac{r^2 dr^2}{w^2} = \frac{r^2 dr^2}{R^2 - r^2},$$

and so

$$dl^2 = dr^2 + \frac{r^2 dr^2}{R^2 - r^2} + r^2 d\Omega^2,$$

giving

$$dl^2 = \frac{dr^2}{1 - (r/R)^2} + r^2 d\Omega^2.$$

This is a homogeneous, isotropic 3D space of curvature $1/R^2$. Negative and zero curvature are also possible, and re-scaling r all three cases can be expressed as

$$dl^2 \propto \frac{dr^2}{1 - kr^2} + r^2 d\Omega^2,$$

where $k = -1, 0$ or $+1$.

In general we must allow for dl to be multiplied by an arbitrary function of time $a(t)$ (not position since that would destroy homogeneity), thus we arrive at

$$ds^2 = c^2 dt^2 - a^2(t) \left(\frac{dr^2}{1 - kr^2} + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2 \right).$$

This is the Friedmann-Robertson-Walker metric. It was first derived by Friedmann (1922), and then more generally by Robertson and Walker in 1935.

20.3 Geometry of the Universe

Three cases:

$k = 1$ Positive curvature, closed universe.

$k = 0$ Zero curvature, flat universe (flat space, not flat spacetime)

$k = -1$ Negative curvature, open Universe.

An alternative form of the metric is often useful. For $k = 1$, setting $r = \sin \chi$, the interval becomes

$$ds^2 = c^2 dt^2 - a^2(t)(d\chi^2 + \sin^2 \chi d\Omega^2).$$

The circumference of a circle of proper radius $R = a\chi$ is clearly

$$C = 2\pi a \sin\left(\frac{R}{a}\right),$$

while the area of a sphere of the same radius is

$$A = 4\pi a^2 \sin^2\left(\frac{R}{a}\right),$$

and its volume is

$$V = \int_0^{\chi} (4\pi a^2 \sin^2 \chi) a d\chi = 2\pi a^3 \left[\frac{R}{a} - \frac{1}{2} \sin\left(\frac{2R}{a}\right) \right].$$

As $R \rightarrow \pi a$, C and $A \rightarrow 0$, and $V \rightarrow 2\pi^2 a^3$ is finite, hence a “closed” universe, analogous to the surface of a sphere.

In general we can write the alternative FRW metric as

$$ds^2 = c^2 dt^2 - a^2(t) (d\chi^2 + S^2(\chi) d\Omega^2),$$

where

$$S_k(\chi) = \begin{cases} \sin \chi, & \text{for } k = 1, \\ \chi, & \text{for } k = 0, \\ \sinh \chi, & \text{for } k = -1. \end{cases}$$

20.4 Redshift

The wavelength of light from astronomical sources is a crucial and easily measured observable. Consider two pulses of light emitted at times $t = t_e$ and $t = t_e + \delta t_e$ by an object at χ towards an observer who picks them up at $t = t_o$ $t = t_o + \delta t_o$.

For photons travelling towards the origin, since $ds = 0$

$$c dt = -a(t) d\chi,$$

Therefore

$$\chi = \int_{t_e}^{t_o} \frac{c dt}{a(t)}, \quad \text{and} \quad \chi = \int_{t_e+\delta t_e}^{t_o+\delta t_o} \frac{c dt}{a(t)}.$$

Subtracting the first equation from the second:

$$\int_{t_o}^{t_o+\delta t_o} \frac{c dt}{a(t)} = \int_{t_e}^{t_e+\delta t_e} \frac{c dt}{a(t)}.$$

For small intervals $a(t)$ is almost constant, so

$$\frac{\delta t_o}{a(t_o)} = \frac{\delta t_e}{a(t_e)}.$$

Therefore the redshift z is given by

$$1 + z = \frac{\lambda_o}{\lambda_e} = \frac{\nu_e}{\nu_o} = \frac{\delta t_o}{\delta t_e} = \frac{a(t_o)}{a(t_e)}.$$

$1 + z$ is the factor by which the Universe has expanded in between emission and reception of the light.

20.5 Hubble's Law

The universal “fluid” (= galaxies) at rest in comoving coordinates r or χ , θ and ϕ . Expansion of the Universe is contained in the scale factor $a(t)$.

Consider proper distance to a galaxy at radius χ

$$d_P = \int_0^\chi a(t) d\chi = a(t)\chi,$$

Since χ is fixed, the rate of recession of the galaxy is

$$v = \frac{d}{dt}(d_P) = \dot{a}\chi = \frac{\dot{a}}{a}d_P.$$

Identifying

$$H(t) = \dot{a}/a,$$

we have

$$\boxed{v = H(t)d_P}$$

which is Hubble's Law, while $H(t)$ is Hubble's “constant” = $H(t_0) = H_0$ today.

Lecture 21

Dynamics of the Universe

Objectives:

- *The Friedmann equations*

Reading: Schutz 12; Hobson 14; Rindler 16

21.1 Friedmann's equation

The evolution of the Universe in GR is determined as follows:

1. The FRW interval \implies the metric, e.g. $g_{rr} = -a^2/(1 - kr^2)$
2. The metric $\implies \Gamma^\alpha_{\beta\gamma}$, the connection.
3. The metric and connection $\implies R_{\alpha\beta}$, the Ricci tensor.
4. The Ricci tensor and field equations \implies differential equations for the scale factor a and fluid density ρ .

Jumping straight in at step 4, consider

See handout 5

$$R_{tt} = 3\frac{\ddot{a}}{a}.$$

Use field equations in the form

$$R_{\alpha\beta} = k \left(T_{\alpha\beta} - \frac{1}{2} T g_{\alpha\beta} \right).$$

Assume perfect fluid:

$$T_{\alpha\beta} = \left(\rho + \frac{p}{c^2} \right) U_\alpha U_\beta - p g_{\alpha\beta}.$$

Fluid is static in co-moving coordinates of FRW metric so $U^i = 0$ and

$$g_{\alpha\beta}U^\alpha U^\beta = g_{tt}U^t U^t = c^2,$$

so since $g_{tt} = c^2$, $U^t = 1$. Hence

$$U_t = g_{tt}U^t = c^2,$$

and

$$T_{tt} = \left(\rho + \frac{p}{c^2}\right) c^4 - pc^2 = \rho c^4,$$

while

$$T = g_{\alpha\beta}T^{\alpha\beta} = \left(\rho + \frac{p}{c^2}\right) g_{\alpha\beta}U^\alpha U^\beta - pg_{\alpha\beta}g^{\alpha\beta} = \left(\rho + \frac{p}{c^2}\right) c^2 - 4p = \rho c^2 - 3p.$$

Therefore

$$3\frac{\ddot{a}}{a} = k \left(\rho c^4 - \frac{1}{2}(\rho c^2 - 3p)c^2 \right).$$

Putting $k = -8\pi G/c^4$ we obtain

$$\ddot{a} = -\frac{4\pi G}{3} \left(\rho + \frac{3p}{c^2} \right) a. \quad (21.1)$$

This is the acceleration equation.

Similarly the rr , $\theta\theta$ or $\phi\phi$ components all lead to the same relation:

$$\dot{a}^2 + kc^2 = \frac{8\pi G}{3} \rho a^2. \quad (21.2)$$

This is the Friedmann equation.

Finally, taking the time derivative of the Friedmann equation and substituting for \ddot{a} from the acceleration equation it is simple to show (exercise):

$$\dot{\rho} + \frac{3\dot{a}}{a} \left(\rho + \frac{p}{c^2} \right) = 0. \quad (21.3)$$

which is the fluid equation. Alternatively this comes from $T^{\alpha\beta}_{;\alpha} = 0$.

21.1.1 Newtonian interpretation

Each of Eqs 21.1, 21.2 and 21.3 has an approximate Newtonian interpretation. If one considers an expanding uniform density sphere then

$$\ddot{a} = -\frac{4\pi G}{3} \rho a.$$

No Newtonian explanation for the pressure term in the acceleration equation. Conserving energy for a particle on the edge of such a sphere gives:

$$\frac{1}{2}\dot{a}^2 - \frac{4\pi G}{3}\rho a^2 = \frac{E}{m}.$$

Newtonian equivalent for curvature term kc^2 is total energy per unit mass. Finally the fluid equation follows directly from

$$T dS = dU + p dV,$$

setting $dS = 0$ (reversible adiabatic, no temperature gradients) and using mass–energy equivalence. Such Newtonian interpretations are really a fudge: Eqs 21.1, 21.2 and 21.3 are relativistic.

21.2 The cosmological constant

In 1917 Einstein modified the field equations to read

$$R^{\alpha\beta} - \frac{1}{2}Rg^{\alpha\beta} + \Lambda g^{\alpha\beta} = kT^{\alpha\beta},$$

where Λ is the cosmological constant. Still satisfies $T^{\alpha\beta}_{;\alpha} = 0$ since $g^{\alpha\beta}_{;\gamma} = 0$. Nowadays, it is usual to place the new term on the right as the stress–energy tensor of the vacuum.

$$R^{\alpha\beta} - \frac{1}{2}Rg^{\alpha\beta} = k \left(T^{\alpha\beta} - \frac{\Lambda}{k} g^{\alpha\beta} \right).$$

Second term in brackets on the right has the form of a perfect fluid

$$\left(\rho_{\Lambda} + \frac{p_{\Lambda}}{c^2} \right) U^{\alpha} U^{\beta} - p_{\Lambda} g^{\alpha\beta},$$

if

$$\rho_{\Lambda} + \frac{p_{\Lambda}}{c^2} = 0,$$

and

$$p_{\Lambda} = \frac{\Lambda}{k} = -\frac{\Lambda c^4}{8\pi G},$$

and thus

$$\rho_{\Lambda} = \frac{\Lambda c^2}{8\pi G}.$$

i.e. a fluid of constant density and negative pressure.

21.2.1 Einstein's static universe

Negative pressure allows a static Universe. From

$$\ddot{a} = -\frac{4\pi G}{3} \left(\rho + \frac{3p}{c^2} \right) a,$$

\ddot{a} can be zero if

$$\rho + \frac{3p}{c^2} = 0.$$

Here ρ and p are the sums of contributions from all components. Considering matter and Λ only, for matter $p_M \ll \rho_M c^2$ so

$$\rho + \frac{3p}{c^2} \approx \rho_M + \rho_\Lambda + \frac{3p_\Lambda}{c^2} = \rho_M - 2\rho_\Lambda.$$

Thus

$$\ddot{a} = -\frac{4\pi G}{3} (\rho_M - 2\rho_\Lambda) a,$$

which is zero if $\rho_M = 2\rho_\Lambda$. This is Einstein's static universe. Unfortunately it would not be static for long since it is unstable. Consider a perturbation $\rho_M = 2\rho_\Lambda + \rho'$, $a = a_0 + a'$. To first order

$$\ddot{a}' = -\frac{4\pi G}{3} \rho' a_0.$$

If $a' > 0$ we expect $\rho' < 0$ since matter is diluted as the universe expands, hence $\ddot{a}' > 0$ and the perturbation will grow \implies instability. The universe either contracts or expands away from $a = a_0$.

Λ therefore can give a static but not a stable universe. Had Einstein realised this, he could have predicted an expanding or contracting universe. Perhaps this was why he once referred to the cosmological constant as “my greatest blunder” (as quoted by Gamow, 1970).

Lecture 22

Cosmological distances

Objectives:

- *Friedmann-Robertson-Walker metric*

Reading: Schutz 12; Hobson 14 and 15; Rindler 17

22.1 Distances

There is no one “distance” in cosmology. Using the metric

$$ds^2 = c^2 dt^2 - a^2(t) (d\chi^2 + S^2(\chi) d\Omega^2),$$

the easiest to define is the ruler or proper distance d_P

$$d_P = a_0 \chi,$$

where a_0 is the present scale factor of the Universe.

A more practical measure is the luminosity distance defined as the distance at which the observed flux f from an object equals the standard Euclidean formula:

$$f = \frac{L}{4\pi d_L^2},$$

where L is the luminosity.

Consider a source S at the origin (can always shift origin) and an observer O at χ . When light reaches O at time t_o , it is spread equally (isotropy) over an area

$$A = 4\pi a_0^2 S^2(\chi).$$

The flux observed is therefore

$$f = \frac{L}{4\pi a_0^2 S^2(\chi)(1+z)^2}.$$

The $(1+z)^2$ factor comes from the redshift which reduces both the energy and arrival rate of the photons. The $a^2(t)S^2(\chi)$ comes from the angular terms of the FRW metric. Therefore

$$d_L = a_0 S_k(\chi)(1+z).$$

The angular diameter distance d_A is defined such that

$$\alpha = \frac{l}{d_A},$$

where α is the angle subtended by an object of size l .

Sketch:

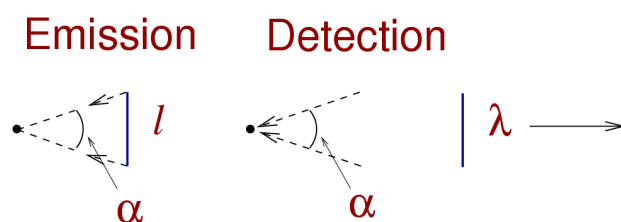


Figure: The angular size defined at emission is preserved during expansion because the photons travel along radial paths towards the origin.

Photons travel from source to observer along radial paths. Angular size defined at time of emission. From the FRW metric,

$$l = a(t_e)S_k(\chi)\alpha,$$

and therefore

$$d_A = a(t_e)S_k(\chi) = \frac{a_0 S_k(\chi)}{1+z},$$

since

$$1+z = \frac{a_0}{a(t_e)}.$$

In each case we need χ which is connected to the time of emission t_e and observation t_0 through

$$\chi = \int_{t_e}^{t_0} \frac{c dt}{a(t)}.$$

We can replace t by z where

$$1 + z = \frac{a_0}{a},$$

so

$$dz = -\frac{a_0}{a^2} \dot{a} dt,$$

and hence

$$\chi = - \int_z^0 \frac{ca^2}{a_0 \dot{a}} \frac{1}{a} dz,$$

so, remembering $H = \dot{a}/a$,

$$a_0 \chi = \int_0^z \frac{c dz}{H(z)}.$$

Thus χ , and hence the distances are sensitive to the expansion history of the Universe. e.g. flux vs redshift (“Hubble diagrams”) of supernovae \Rightarrow a cosmological constant.

22.2 The future of our Universe

We now believe that our Universe is 74% cosmological constant, 26% matter (5% baryonic). In the future Λ will dominate since $\rho_M \propto a^{-3}$ while ρ_Λ is constant, so

$$H^2 = \left(\frac{\dot{a}}{a}\right)^2 \rightarrow \frac{8\pi G}{3} \rho_\Lambda.$$

Our Universe tends to the de Sitter Λ -only model. Can show that for a de Sitter universe

$$a = a_0 \exp(t/\tau),$$

where t is measured from the present and

$$\tau = \left(\frac{3}{8\pi G \rho_\Lambda}\right)^{1/2} = 1.6 \times 10^{10} \text{ yr},$$

for our Universe.

How far can a photon travel? Consider a photon emitted at $t = t_e$ then χ can reach:

$$\chi = \int_{t_e}^{\infty} \frac{c dt}{a(t)} = \frac{c}{a_0} \int_{t_e}^{\infty} e^{-t/\tau} dt.$$

(time measured from the present day.) This integral converges:

$$d_P = a_0 \chi = c\tau e^{-t_e/\tau}.$$

Implication: photons in a de Sitter universe only travel for a finite proper distance as measured at the size of today's universe. This is smaller than the later the photon is emitted. Put differently, we will only see the clock of a galaxy at proper distance d_P reach a time

$$t_e = \tau \ln \frac{c\tau}{d_P}.$$

This is an event horizon, similar in many ways to someone falling into a black-hole. We see the galaxies' time get slower and slower never quite making it to t_e , and getting redshifted and fainter all the time.

As a consequence, in the future, all galaxies now in the Hubble flow away from us will disappear from our view, leaving us and neighbouring galaxies as one coagulated super-galaxy, probably an elliptical.

Lecture 23

Linear GR

Objectives:

- *Linearised GR*

Reading: Schutz 8; Hobson 17; Rindler 15

23.1 Approximating GR

The non-linearity of GR makes it difficult to solve in most situations. It is useful to develop an approximate form of the field equations for the common case of weak fields.

In a weak field with near-Minkowskian coordinates, we can assume a metric of the form

$$g_{\alpha\beta} = \eta_{\alpha\beta} + h_{\alpha\beta},$$

where $|h_{\alpha\beta}| \ll 1$.

Consider coordinate transforms of the form

$$x^{\alpha'} = \Lambda^{\alpha'}_{\beta} x^{\beta},$$

where $\Lambda^{\alpha'}_{\beta}$ is an LT with constant coefficients. General for SR, one of many possible transforms in GR.

$g_{\alpha\beta}$ is a tensor under any coordinate transform; $\eta_{\alpha\beta}$ is a tensor under SR transforms. Therefore $h_{\alpha\beta}$ is a tensor under SR transforms. Thus

$h_{\alpha\beta}$ can be viewed as tensor field in flat spacetime.

Next steps:

- Compute linearised form of the connection from Levi-Civita
- Then do the same for the Ricci tensor and scalar
- Hence derive the linear form of the field equations

Result:

$$\eta^{\sigma\rho}\bar{h}_{\alpha\beta,\sigma\rho} + \eta_{\alpha\beta}\bar{h}^{\rho\sigma}{}_{,\sigma\rho} - \bar{h}^\rho{}_{\alpha,\rho\beta} - \bar{h}^\rho{}_{\beta,\rho\alpha} = 2kT_{\alpha\beta}, \quad (23.1)$$

Do not try to remember this!

where, as usual, $k = -8\pi G/c^4$ and to simplify the expression the “trace reverse” has been defined

$$\bar{h}_{\alpha\beta} = h_{\alpha\beta} - \frac{1}{2}h\eta_{\alpha\beta},$$

with $h = \eta^{\rho\sigma}h_{\rho\sigma}$. NB $\bar{h} = \eta^{\rho\sigma}\bar{h}_{\rho\sigma} = -h$, hence “trace reverse”.

23.2 Gauge invariance

Eq. 23.1 would simplify greatly if

$$\bar{h}^{\rho\sigma}{}_{,\rho} = 0.$$

There is in fact freedom in the definition of $h^{\alpha\beta}$ that makes this possible. Consider

$$x'^\alpha = x^\alpha + \epsilon^\alpha,$$

(easier here not to put primes on indices). In order that x' is still near-Minkowskian, ϵ^α and derivatives must be $\ll 1$. Then

$$\begin{aligned} g_{\alpha\beta} &= \frac{\partial x'^\gamma}{\partial x^\alpha} \frac{\partial x'^\delta}{\partial x^\beta} g'_{\gamma\delta}, \\ &= (\delta^\gamma_\alpha + \epsilon^\gamma{}_{,\alpha}) (\delta^\delta_\beta + \epsilon^\delta{}_{,\beta}) g'_{\gamma\delta}, \end{aligned}$$

so

$$\eta_{\alpha\beta} + h_{\alpha\beta} = (\delta^\gamma_\alpha + \epsilon^\gamma{}_{,\alpha}) (\delta^\delta_\beta + \epsilon^\delta{}_{,\beta}) (\eta'_{\gamma\delta} + h'_{\gamma\delta}).$$

Since $\eta'_{\gamma\delta} = \eta_{\gamma\delta}$, this becomes, to first order,

$$\eta_{\alpha\beta} + h_{\alpha\beta} = \eta_{\alpha\beta} + \epsilon^\delta{}_{,\beta}\eta_{\alpha\delta} + \epsilon^\gamma{}_{,\alpha}\eta_{\gamma\beta} + h'_{\alpha\beta}.$$

Therefore

$$h'_{\alpha\beta} = h_{\alpha\beta} - \epsilon_{\alpha,\beta} - \epsilon_{\beta,\alpha}. \quad (23.2)$$

- $h'_{\alpha\beta}$ is another tensor field in nearly flat spacetime with identical physical consequences to $h_{\alpha\beta}$

- The above relation is thus a gauge transformation of EM where the physics is invariant to transforms of the 4-potential of the form

$$A'_\alpha = A_\alpha + \psi_{,\alpha},$$

where ψ is some scalar field.

From Eq. 23.2 one can show that

$$\bar{h}'^{\alpha\beta}_{,\beta} = \bar{h}^{\alpha\beta}_{,\beta} - \eta^{\sigma\rho} \epsilon^{\alpha}_{,\sigma\rho}.$$

Therefore we can ensure that $\bar{h}'^{\alpha\beta}_{,\beta} = 0$ if

$$\eta^{\sigma\rho} \epsilon^{\alpha}_{,\sigma\rho} = \bar{h}^{\alpha\beta}_{,\beta}.$$

This equation can be re-written as

$$\square \epsilon^\alpha = \bar{h}^{\alpha\beta}_{,\beta}, \quad (23.3)$$

where

$$\square = \eta^{\sigma\rho} \partial_\sigma \partial_\rho = \partial_\sigma \partial^\sigma = \frac{1}{c^2} \frac{\partial^2}{\partial t^2} - \nabla^2,$$

is the D'Alembertian or wave operator. It can be shown that there is always a solution for ϵ^α , in fact there are infinitely since $\epsilon^\alpha + \zeta^\alpha$ where

$$\square \zeta^\alpha = 0,$$

also satisfies Eq. 23.3.

Dropping primes, Eq. 23.1 then simplifies to

$$\square \bar{h}^{\alpha\beta} = -\frac{16\pi G}{c^4} T^{\alpha\beta},$$

subject to the Lorenz gauge condition

$$\bar{h}^{\alpha\beta}_{,\beta} = 0.$$

NB. Not
"Lorentz".

23.3 Newtonian limit

Consider a time-independent, weak-field. The field equations reduce to

$$\nabla^2 \bar{h}^{\alpha\beta} = \frac{16\pi G}{c^4} T^{\alpha\beta},$$

which has the form of Poisson's equation. If all mass is stationary, then only $T^{00} = \rho c^2$ is significant so we have

$$\nabla^2 \bar{h}^{00} = \frac{16\pi G\rho}{c^2},$$

and by analogy with

$$\nabla^2 \phi = 4\pi G\rho,$$

we can immediately write

$$\bar{h}^{00} = \frac{4\phi}{c^2},$$

where ϕ is the Newtonian potential. All other components = 0.

From this we deduce $h = -\bar{h} = -4\phi/c^2$, and since

$$h^{\alpha\beta} = \bar{h}^{\alpha\beta} + \frac{1}{2}h\eta^{\alpha\beta},$$

we find

$$h^{00} = h^{11} = h^{22} = h^{33} = \frac{2\phi}{c^2},$$

Finally, since $g^{\alpha\beta} = \eta^{\alpha\beta} + h^{\alpha\beta}$, and lowering indices we find

$$ds^2 = c^2 \left(1 + \frac{2\phi}{c^2}\right) dt^2 - \left(1 - \frac{2\phi}{c^2}\right) (dx^2 + dy^2 + dz^2).$$

This approximate metric is useful for studying gravitational lensing around anything more complex than a point mass, e.g. a star plus planets, or clusters of galaxies.

Lecture 24

Gravitational waves

Objectives:

- *Linearised GR*

Reading: Schutz 9; Hobson 17; Rindler 15

24.1 Gravitational waves

In the vacuum, $T^{\alpha\beta} = 0$, and so

$$\square \bar{h}^{\alpha\beta} = \left(\frac{1}{c^2} \frac{\partial^2}{\partial t^2} - \nabla^2 \right) \bar{h}^{\alpha\beta} = 0.$$

This is the wave equation for waves that travel at the speed of light c . It has solution

$$\bar{h}^{\alpha\beta} = A^{\alpha\beta} \exp(ik_\rho x^\rho).$$

Remembering that

$$\square = \eta^{\rho\sigma} \partial_\rho \partial_\sigma,$$

and substituting the solution into the wave equation gives

$$\eta^{\rho\sigma} k_\rho k_\sigma \bar{h}^{\alpha\beta} = 0.$$

For non-zero solutions we must have

$$\eta^{\rho\sigma} k_\rho k_\sigma = k^\sigma k_\sigma = 0,$$

i.e. \vec{k} is a null vector. This is the wave vector and usually written $\vec{k} = (\omega/c, \mathbf{k})$. $k^\sigma k_\sigma = 0$ is then simply $\omega = ck$.

24.2 Gauge conditions

Our solution must satisfy the Lorenz gauge

$$\bar{h}^{\alpha\beta}_{,\beta} = 0,$$

which leads to the four conditions:

$$A^{\alpha\beta}k_{\beta} = 0. \quad (24.1)$$

Four more conditions come from our freedom to make coordinate transformations with any vector field ϵ^{α} satisfying

$$\square\epsilon^{\alpha} = 0.$$

This allows us to remove waves in the coordinates.

The standard choice is the transverse-traceless (TT) gauge in which

$$\eta_{\alpha\beta}A^{\alpha\beta} = 0, \quad (24.2)$$

which makes $A^{\alpha\beta}$ traceless, and

$$A^{ti} = 0. \quad (24.3)$$

Eq. 24.1 can be written as

$$A^{\alpha t}k_t + A^{\alpha i}k_i = 0,$$

and setting $\alpha = t$, Eq. 24.3 $\implies A^{tt} = 0$, thus $A^{t\alpha} = A^{\alpha t} = 0$.

Specialising to a wave in the z -direction, $k_{\alpha} = (k_t, 0, 0, k_z)$, then Eq. 24.1 shows that

$$A^{\alpha t}k_t + A^{\alpha z}k_z = A^{\alpha z}k_z = 0,$$

so

$$A^{\alpha z} = 0.$$

The waves are thus transverse. Finally, since $A^{tt} = A^{zz} = 0$, Eq. 24.2 shows that

$$A^{xx} + A^{yy} = 0,$$

and so

$$A^{\alpha\beta} = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & a & b & 0 \\ 0 & b & -a & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix},$$

where a and b are arbitrary constants.

The 2 degrees of freedom represented by a and b correspond to 2 polarisations of gravitational waves.

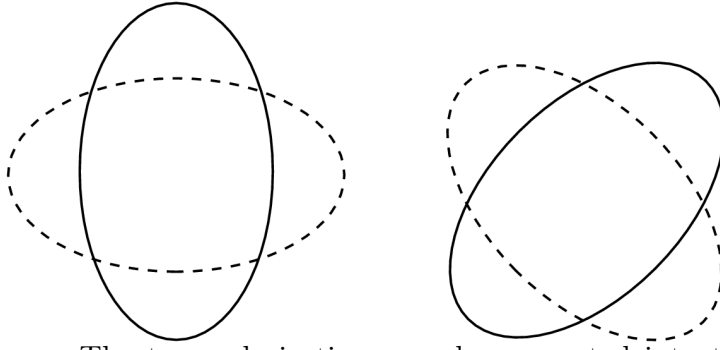


Figure: The two polarisations can be separated into tidal distortions at 45° to each other. The figure shows the extremes of the distortion that occur to a ring of freely floating particles as a gravitational wave passes (directly in or out of the page). The extent of the distortion is *very* exaggerated compared to reality!

The two polarisations give varying tidal distortions perpendicular to the direction of travel.

24.3 Generation of gravitational waves

The equation

$$\square \bar{h}^{\alpha\beta} = 2kT^{\alpha\beta}$$

is analagous to the equation in the Lorenz gauge in EM

$$\square \phi = \frac{\rho}{\epsilon_0},$$

which has solution

$$\phi(t, \mathbf{r}) = \int \frac{[\rho]}{4\pi\epsilon_0 R} dV,$$

where $[\rho] = \rho(t - R/c, \mathbf{x})$, $R = |\mathbf{r} - \mathbf{x}|$. Thus

$$\bar{h}^{\alpha\beta} = 2k \int \frac{[T^{\alpha\beta}]}{4\pi R} dV$$

If the origin is inside the source, and $|\mathbf{r}| = r \gg |\mathbf{x}|$ (compact source), we are left with the far-field solution

$$\bar{h}^{\alpha\beta}(t, \mathbf{r}) \approx \frac{2k}{4\pi r} \int T^{\alpha\beta}(t - r/c, \mathbf{x}) dV.$$

Using the energy-momentum conservation relation $T^{\alpha\beta}_{;\beta} = 0$ one can then show that

$$\bar{h}^{ij} \approx -\frac{2G}{c^4 r} \frac{d^2 I^{ij}}{dt^2},$$

where

$$I^{ij} = \int \rho x^i x^j dV,$$

is the moment-of-inertia or quadrupole tensor.

No gravitational dipole radiation because conservation of momentum means that $\int \rho x^i dV$ is constant.

24.3.1 Estimate of wave amplitude

Consider two equal masses M separated by a in circular orbits in the x - y plane of angular frequency Ω around their centre of mass. Then

$$I^{xx} = \int \rho x^2 dV = 2M \left(\frac{a}{2} \cos \Omega t \right)^2 = \frac{1}{4} M a^2 (1 + \cos 2\Omega t).$$

Differentiating twice gives

$$\ddot{h}^{xx} = \frac{2GMa^2\Omega^2}{c^4 r} \cos 2\Omega t.$$

Other terms similar. Consequences:

- Gravitational wave has twice frequency of the source (quadrupole radiation)
- Amplitude $\sim GMa^2\Omega^2/c^4 r$.

Example: $M = 10 M_\odot$, $a = 1 R_\odot$, at $r = 8 \text{ kpc}$ (Galactic centre). Then Kepler3

$$\Omega^2 = \frac{G(M_1 + M_2)}{a^3} = 7.8 \times 10^{-4} \text{ rad}^2 \text{ s}^{-2}.$$

(Orbital period 38 mins, GW period 19 mins).

Find $h \sim 2 \times 10^{-21}$. This is a tiny distortion of space, $< 0.1 \text{ mm}$ in the distance from us to the nearest star.

Lecture 25

Detection of gravitational waves

Objectives:

- *GRW detection*

Reading: Schutz 9; Hobson 17; Rindler 15

25.1 Detecting Gravitational waves

The decreasing orbital period of binary pulsar provides strong but indirect evidence of gravitational waves. Direct detection of gravitational waves is one of the greatest challenges of modern experimental physics. The main possible sources are:

- Very close pairs of stars: white dwarfs, neutron stars and black-holes in orbits of a few minutes.
- Mergers of super-massive black-holes at the centres of galaxies. Most powerful events of all – $\sim 4\%$ of total mass in gravitational waves. e.g. could release $\sim 10^7 M_\odot$ of energy within about an hour, $L \sim 10^{24} L_\odot \gg$ rest of observable Universe!
- Asymmetric rapidly rotating neutron stars, e.g. in X-ray binaries.
- Supernovae
- Fluctuations of the very early Universe

GWR can give a completely new view of these exotic targets, and could provide the first ever test of GR in the strong field $\phi \sim c^2$ regime.

25.2 Detectors

Two types:

1. Resonant bars (Joseph Weber, 1960s).
2. Michelson interferometers (suspended mirrors act as test masses). Mirrors $> 99.999\%$ reflection. Existing (main ones):
 - (a) LIGO: 2 interferometers in the USA with 4 km long arms
 - (b) VIRGO: France/Italy, 3 km arms
 - (c) GEO600: Germany/UK, 600 m arms

Planned: LISA, 2 million km space-based interferometer.

Multiple detectors vital for believable result.

25.3 Ground-based detection

LIGO: 4 km-long arms \implies detect $\Delta l \sim 10^{-18}$ m for $h \sim 10^{-21}$.

Advantages:

- Short arms good for high-frequency inspirals. e.g. neutron star pairs reach ~ 1 kHz.
- High laser power possible.
- Can be upgraded.

Disadvantages:

- Seismic noise limits low frequencies, so most common sources undetectable
- Short arms require very high precision
- Events are very short lived (< 1 second), making them hard to detect

Current LIGO can detect merging neutron stars out to 10 Mpc. However, no detection to date: such events are probably rare.

Advanced LIGO will raise max distance to 100 Mpc, $1000\times$ increase in volume. Expect several events per year.

25.4 Space-based detection

Space offers:

- Potentially long interferometer arms
- No seismic noise so sensitive to much lower frequencies, e.g. early Universe, merger of supermassive black-holes, early detection of lower mass mergers and commoner types of binary star.

but

- low laser power limits high frequency sensitivity.

LISA is a proposed interferometer with spacecraft 2 million km apart.

25.5 Numerical relativity

At low signal-to-noise, one needs to know the shape of the waveform to detect it. Thus computer simulations are part of the detection effort. Good progress has been made in understanding the merger of two black-holes.

Prospects for the first direct detection are good; its now down to the Universe to give us some observable events.

Watch this space!